Package 'matter'

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Description Memory-efficient reading, writing, and manipulation of structured binary data as file-based vectors, matrices, arrays, lists, and data frames.		
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apply

Apply Functions Over "matter" Matrices

Description

An implementation of apply for matter_mat, sparse_mat and virtual_mat matrices.

Usage

```
## S4 method for signature 'matter_mat'
apply(X, MARGIN, FUN, ..., BPPARAM = bpparam())
## S4 method for signature 'sparse_mat'
apply(X, MARGIN, FUN, ..., BPPARAM = bpparam())
## S4 method for signature 'virtual_mat'
apply(X, MARGIN, FUN, ..., BPPARAM = bpparam())
```

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Arguments

X A matter matrix-like object.

MARGIN Must be 1 or 2 for matter_mat matrices, where '1' indicates rows and '2' indicates columns. The dimension names can also be used if X has dimnames set.

FUN The function to be applied.

... Additional arguments to be passed to FUN.

BPPARAM An optional instance of BiocParallelParam. See documentation for bplapply.

Details

Because FUN must be executed by the interpreter in the appropriate R environment, the full row or column will be loaded into memory. The chunksize of X is ignored. For summary statistics, functions like colMeans and rowMeans offer greater control over memory pressure. When performed in parallel, the matter metadata is serialized to each R session, so all workers must be able to access the data via the same paths ().

Value

See apply for details.

Warning

Applying a function over the rows of a column-major matrix (e.g., matter_matc) or over the columns of a row-major matrix (e.g., matter_matr) may be very slow.

Author(s)

Kylie A. Bemis

See Also

apply

Examples

```
register(SerialParam())
x <- matter(1:100, nrow=10, ncol=10)
apply(x, 2, summary)</pre>
```

biglm

Using "biglm" with "matter"

Description

This method allows matter_mat matrices and matter_df data frames to be used with the biglm and bigglm functions from the "biglm" package.

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Usage

```
## S4 method for signature 'formula, virtual_df'
biglm(formula, data, weights = NULL, sandwich = FALSE)
## S4 method for signature 'formula, virtual_df'
bigglm(formula, data, ..., chunksize = NULL)
## S4 method for signature 'formula, matter_mat'
bigglm(formula, data, ..., chunksize = NULL, fc = NULL)
## S4 method for signature 'formula, sparse_mat'
bigglm(formula, data, ..., chunksize = NULL, fc = NULL)
## S4 method for signature 'formula, virtual_mat'
bigglm(formula, data, ..., chunksize = NULL, fc = NULL)
```

Arguments

formula A model formula.

data A matter matrix with column names.

weights A one-sided, single-term formula specifying weights.

sandwich If TRUE, compute the Huber/White sandwich covariance matrix (uses p^4 mem-

ory rather than p^2).

chunksize An integer giving the maximum number of rows to process at a time. If left

NULL, this will be calculated by dividing the chunksize of data by the number

of variables in the formula.

fc Either column indices or names of variables which are factors.

... Additional options passed to bigglm.

Value

An object of class bigglm.

Author(s)

Kylie A. Bemis

See Also

bigglm

Examples

```
set.seed(1)

x <- matter_mat(rnorm(1000), nrow=100, ncol=10)

colnames(x) <- c(paste0("x", 1:9), "y")

fm <- paste0("y ~ ", paste0(paste0("x", 1:9), collapse=" + "))
fm <- as.formula(fm)</pre>
```

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```
fit <- bigglm(fm, data=x, chunksize=50)
coef(fit)</pre>
```

binvec

Bin a vector

Description

Bin a vector based on intervals or groups.

Usage

```
binvec(x, u, v, method = "sum")
```

Arguments

X	A numeric vector.
u, v	The (inclusive) lower and upper indices of the bins, or a factor providing the groupings.
method	The method used to bin the values. This is efficiently implemented for "sum", "mean", "min" or "max". Providing a function will use a less-efficient fallback.

Value

An vector of the summarized (binned) values.

Author(s)

Kylie A. Bemis

Examples

```
set.seed(1)
x <- runif(20)
binvec(x, c(1,6,11,16), c(5,10,15,20), method="mean")
binvec(x, seq(from=1, to=21, by=5), method="mean")
g <- rep(c("a","b","c","d"), each=5)
binvec(x, g, method="mean")</pre>
```

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bsearch	Binary Search with Approximate Matching	

Description

Given a set of keys and a sorted (non-decreasing) vector of values, use a binary search to find the indexes in values that match the values of key. This implementation allows for returning the index of the nearest match if there are no exact matches. It also allows specifying a tolerance for comparison of doubles.

Usage

```
bsearch(key, values, tol = 0, tol.ref = "none",
nomatch = NA_integer_, nearest = FALSE)
```

Arguments

key	A vector of keys to match.
values	A sorted (non-decreasing) vector of values to be matched.
tol	The tolerance for matching doubles. Must be ≥ 0 .
tol.ref	One of 'none', 'key', or 'values'. If 'none', then comparison of doubles is done by taking the absolute difference. If either 'key' or 'values', then relative differences are used, and this specifies which to use as the reference (target) value.
nomatch	The value to be returned in the case when no match is found, coerced to an integer. (Ignored if nearest = TRUE.)
nearest	Should the index of the closest match be returned if no exact matches are found?

Details

The algorithm is implemented in C and currently only works for 'integer', 'numeric', and 'character' vectors. If there are multiple matches, then the first match that is found will be returned, with no guarantees. If a nonzero tolerance is provided, the closest match will be returned.

The "nearest" match for strings when there are no exact matches is decided by the match with the most initial matching characters. Tolerance is ignored for strings and integers. Behavior is undefined and results may be unexpected if values includes NAs.

Value

A vector of the same length as key, giving the indexes of the matches in values.

Author(s)

Kylie A. Bemis

See Also

```
match, pmatch, findInterval
```

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Examples

```
x <- c(1.11, 2.22, 3.33, 5.0, 5.1)
bsearch(2.22, x) # 2
bsearch(3.0, x) # NA
bsearch(3.0, x, nearest=TRUE) # 3
bsearch(3.0, x, tol=0.1, tol.ref="values") # 3

y <- c("hello", "world!")
bsearch("world!", y) # 2
bsearch("worl", y) # NA
bsearch("worl", y, nearest=TRUE) # 2</pre>
```

checksum

Calculate Checksums and Cryptographic Hashes

Description

This is a generic function for applying cryptographic hash functions and calculating checksums for arbitrary R objects.

Usage

```
checksum(x, ...)
## S4 method for signature 'matter'
checksum(x, algo = c("sha1", "md5"), ...)
```

Arguments

x An object to be hashed.
algo The hash function to use.
... Additional arguments to be passed to the hash function.

Details

The method for matter objects calculates checksums of each of the files in the object's paths.

Value

A character vector giving the hash or hashes of the object.

Author(s)

Kylie A. Bemis

See Also

digest

chunk_apply

Examples

```
x <- matter(1:10)
y <- matter(1:10)

checksum(x)
checksum(y) # should be the same</pre>
```

chunk_apply

Apply Functions Over Chunks of a Vector or Matrix

Description

Perform equivalents of lapply and apply, but over parallelized chunks of the data. This is most useful if accessing the data is potentially time-consuming, such as for file-based matter objects. Operating on chunks reduces the number of IO operations.

Usage

```
chunk_apply(X, FUN, MARGIN, ..., simplify = FALSE,
    chunks = NA, view = c("element", "chunk"),
    attr = list(), alist = list(), outfile = NULL,
    verbose = FALSE, BPREDO = list(), BPPARAM = bpparam())
```

Arguments

X	A list, vector, or matrix. These may be any class that implements suitable methods for [, [[, dim, and length().
FUN	The function to be applied.
MARGIN	If the object is matrix-like, which dimension to iterate over. Must be 1 or 2, where 1 indicates rows and 2 indicates columns. The dimension names can also be used if X has dimnames set.
• • •	Additional arguments to be passed to FUN.
simplify	Should the result be simplified into a vector, matrix, or higher dimensional array?
chunks	The number of chunks to use. If NA (the default), this is inferred from chunksize(X) for matter objects, or from getOption("matter.default.chunksize") for non-matter classes. For IO-bound operations, using fewer chunks will often be faster, but use more memory.
view	What should be passed as the argment to FUN: "element" means the vector element, row, or column are passed (same as the behavior of lapply and apply), and "chunk" means to pass the entire chunk.
attr	A list of attributes that will be attached to the argument passed to FUN as-is.
alist	A list of vector-like attributes that will be attached to the argument passed to FUN, subsetted to the current elements.
outfile	If non-NULL, a file path where the results should be written as they are processed. Not implemented yet.
verbose	Should user messages be printed with the current chunk being processed?
BPREDO	See documentation for bplapply.
BPPARAM	An optional instance of BiocParallelParam. See documentation for bplapply.

colStats

Value

Typically, a list if simplify=FALSE. Otherwise, the results may be coerced to a vector or array.

Author(s)

```
Kylie A. Bemis
```

See Also

```
lapply, apply
```

Examples

```
register(SerialParam())
set.seed(1)
x <- matrix(rnorm(1000^2), nrow=1000, ncol=1000)
out <- chunk_apply(x, mean, 1, chunks=20, verbose=TRUE)</pre>
```

colStats

Row and Column Summary Statistics

Description

These functions perform calculation of summary statistics over matrix rows and columns, for each level of a grouping variable (optionally), and with implicit row/column scaling and centering if desired.

Usage

```
## S4 method for signature 'ANY'
colStats(x, stat, groups,
    na.rm = FALSE, tform = identity,
    col.center = NULL, col.scale = NULL,
    row.center = NULL, row.scale = NULL,
    drop = TRUE, BPPARAM = bpparam(), ...)
## S4 method for signature 'ANY'
rowStats(x, stat, groups,
    na.rm = FALSE, tform = identity,
    col.center = NULL, col.scale = NULL,
    row.center = NULL, row.scale = NULL,
    drop = TRUE, BPPARAM = bpparam(), ...)
```

Arguments

x A matrix on which to calculate summary statistics.

The name of summary statistics to compute over the rows or columns of a matrix. Allowable values include: "min", "max", "prod", "sum", "mean", "var",

"sd", "any", and "all".

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groups	A factor or vector giving the grouping. If not provided, no grouping will be used.
na.rm	If TRUE, remove NA values before summarizing.
tform	A dimensionality-preserving transformation to be applied to the matrix (e.g., log() or sqrt()).
col.center	A vector of column centers to substract from each row. (Or a matrix with a column for each level of groups.)
col.scale	A vector of column scaling factors to divide from each row. (Or a matrix with a column for each level of groups.)
row.center	A vector of row centers to substract from each column. (Or a matrix with a column for each level of groups.)
row.scale	A vector of row centers to scaling factors to divide from each column. (Or a matrix with a column for each level of groups.)
drop	If only a single summary statistic is calculated, return the results as a vector (or matrix) rather than a list.
BPPARAM	An optional instance of BiocParallelParam. See documentation for bplapply.
	Additional arguments.

Details

The summary statistics methods are calculated over chunks of the matrix using colstreamStats and rowstreamStats. For matter objects, the iteration is performed over the major dimension for IO efficiency.

Value

A list for each stat requested, where each element is either a vector (if no grouping variable is provided) or a matrix where each column corresponds to a different level of groups.

If drop=TRUE, and only a single statistic is requested, then the result will be unlisted and returned as a vector or matrix.

Author(s)

Kylie A. Bemis

See Also

colSums

Examples

```
register(SerialParam())
set.seed(1)
x <- matrix(runif(100^2), nrow=100, ncol=100)
groups <- as.factor(rep(letters[1:5], each=20))
colStats(x, "mean", groups=groups)</pre>
```

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combine

Combine Out-of-Memory Objects

Description

This is a generic function for combining matter objects. A default fallback method to c() is provided as well.

This generic is internally used to implement c(), cbind(), and rbind() for matter objects.

Usage

```
combine(x, y, ...)
```

Arguments

```
x One of the objects.
```

y A second object.

... Any other objects of the same class as x and y.

Author(s)

Kylie A. Bemis

Examples

```
x <- 1:5
y <- 6:10
combine(x, y)</pre>
```

combiner

Get or Set combiner for an Object

Description

This is a generic function for getting or setting the 'combiner' for an object with values to combine.

Usage

```
combiner(object)
combiner(object) <- value</pre>
```

Arguments

object An object with a combiner.

value The value to set the combiner.

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Author(s)

Kylie A. Bemis

See Also

```
sparse_mat
```

Examples

```
x <- sparse_mat(diag(10))
combiner(x)
combiner(x) <- "sum"
x[]</pre>
```

delayed-ops

Delayed Operations on "matter" Objects

Description

Some arithmetic, comparison, and logical operations are available as delayed operations on matter objects. With these operations, no out-of-memory data is changed, and the operation is only executed when elements of the object are actually accessed.

Details

Currently the following delayed operations are supported:

```
'Arith': '+', '-', '*', '/', '^', '
'Compare': '==', '>', '<', '!=', '<=', '>='
'Logic': '&', 'l'
'Ops': 'Arith', 'Compare', 'Logic'
'Math': 'exp', 'log', 'log2', 'log10'
```

Delayed operations are applied at the C++ layer immediately after the elements are read from virtual memory. This means that operations that are implemented in C and/or C++ for efficiency (such as summary statistics) will also reflect the execution of the delayed operations.

Value

A new matter object with the registered delayed operation. Data in storage is not modified; only object metadata is changed.

Author(s)

Kylie A. Bemis

See Also

```
Arith, Compare, Logic, Ops, Math
```

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Examples

```
x <- matter(1:100)
y <- 2 * x + 1

x[1:10]
y[1:10]

mean(x)
mean(y)</pre>
```

drle-class

Delta Run Length Encoding

Description

The drle class stores delta-run-length-encoded vectors. These differ from other run-length-encoded vectors provided by other packages in that they allow for runs of values that each differ by a common difference (delta).

Usage

```
## Instance creation
drle(x, cr_threshold = 0, delta = TRUE)
is.drle(x)
## Additional methods documented below
```

Arguments

x An integer or numeric vector to convert to delta run length encoding for drle();

an object to test if it is of class drle for is.drle().

cr_threshold The compression ratio threshold to use when converting a vector to delta run

length encoding. The default (0) always converts the object to drle. Values of cr_threshold < 1 correspond to compressing even when the output will be larger than the input (by a certain ratio). For values > 1, compression will only take place when the output is (approximately) at least cr_threshold times

smaller.

delta Should non-zero deltas be considered by the encoding? (Default TRUE.) If FALSE,

then ordinary run-length-encoding is used.

Value

An object of class drle.

Slots

values: The values that begin each run.

lengths: The length of each run.

deltas: The difference between the values of each run.

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Creating Objects

drle instances can be created through drle().

Methods

```
Standard generic methods:
```

```
x[i]: Get the elements of the uncompressed vector.
```

length(x): Get the length of the uncompressed vector.

```
c(x, ...): Combine vectors.
```

Author(s)

```
Kylie A. Bemis
```

See Also

rle

Examples

```
## Create a drle vector
x <- c(1,1,1,1,1,6,7,8,9,10,21,32,33,34,15)
y <- drle(x)

# Check that their elements are equal
x == y[]</pre>
```

keys

Get or Set Keys for an Object

Description

This is a generic function for getting or setting 'keys' for an object with key-value pairs such as a map data structure.

Usage

```
keys(object)
keys(object) <- value</pre>
```

Arguments

object An object with keys.

value The value to set the keys.

Author(s)

Kylie A. Bemis

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See Also

```
sparse_mat
```

Examples

```
x <- sparse_mat(diag(10))
keys(x)
keys(x) <- 1:10
x[]</pre>
```

lapply

Apply Functions Over "matter" Lists

Description

An implementation of lapply and sapply for matter_list objects.

Usage

```
## S4 method for signature 'matter_list'
lapply(X, FUN, ..., BPPARAM = bpparam())
## S4 method for signature 'matter_list'
sapply(X, FUN, ..., BPPARAM = bpparam(),
simplify = TRUE, USE.NAMES = TRUE)
```

Arguments

Χ	A matter list-like object.
FUN	The function to be applied.
	A ddid: 1

... Additional arguments to be passed to FUN.

simplify Should the result be simplified into a vector, matrix, or higher dimensional ar-

ray?

unless it has names already.

BPPARAM An optional instance of BiocParallelParam. See documentation for bplapply.

Details

Because FUN must be executed by the interpreter in the appropriate R environment, the full list element will be loaded into memory. The chunksize of X is ignored. When performed in parallel, the matter metadata is serialized to each R session, so all workers must be able to access the data via the same paths().

Value

See lapply for details.

Author(s)

Kylie A. Bemis

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See Also

```
lapply
```

Examples

```
register(SerialParam())
x <- matter_list(list(1:10, b=11:20, 21:30), names=c("a", "b", "c"))
lapply(x, sum)
sapply(x, sum)</pre>
```

locmax

Local Maxima

Description

Find the indices of the local maxima of a vector.

Usage

```
locmax(x, halfWindow = 2, findLimits = FALSE)
```

Arguments

x A numeric vector.

halfWindow The number of vector elements to look on either side of an element before con-

sidering it a local maximum.

findLimits If TRUE, then also return the approximate boundaries of the peak.

Details

For this function, a local maximum is defined as an element greater than all of the elements within halfWindow elements to the left of it, and greater than or equal to all of the elements within halfWindow elements to the right of it.

The boundaries are found by descending the local maxima until the elements are no longer non-increasing. Small increases within halfWindow of the local maxima are ignored.

Value

An integer vector giving the indices of the local maxima, potentially with attributes 'lower' and 'upper' if findLimits=TRUE.

Author(s)

Kylie A. Bemis

Examples

```
x <- c(0, 1, 1, 2, 3, 2, 1, 4, 5, 1, 1, 0)
locmax(x, findLimits=TRUE)</pre>
```

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matter-class

Vectors, Matrices, and Arrays Stored in Virtual Memory

Description

The matter class and its subclasses are designed for easy on-demand read/write access to binary virtual memory data structures, and working with them as vectors, matrices, arrays, lists, and data frames.

Usage

```
## Instance creation
matter(...)

# Check if an object is a matter object
is.matter(x)

# Coerce an object to a matter object
as.matter(x, ...)

## Additional methods documented below
```

Arguments

... Arguments passed to subclasses.

x An object to check if it is a matter object or coerce to a matter object.

Value

An object of class matter.

Slots

data: This slot stores the information about locations of the data in virtual memory and within files.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

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dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

Creating Objects

matter is a virtual class and cannot be instantiated directly, but instances of its subclasses can be created through matter().

Methods

```
Class-specific methods:

atomdata(x): Access the 'data' slot.

adata(x): An alias for atomdata(x).

datamode(x), datamode(x) <- value: Get or set 'datamode'.

paths(x), paths(x) <- value: Get or set 'paths'.

filemode(x), filemode(x) <- value: Get or set 'filemode'.

readonly(x), readonly(x) <- value: A shortcut for getting or setting 'filemode'.

chunksize(x), chunksize(x) <- value: Get or set 'filemode'.

Standard generic methods:

length(x), length(x) <- value: Get or set 'length'.

dim(x), dim(x) <- value: Get or set 'dim'.

names(x), names(x) <- value: Get or set 'names'.

dimnames(x), dimnames(x) <- value: Get or set 'dimnames'.
```

Author(s)

Kylie A. Bemis

See Also

```
matter_wec, matter_mat, matter_arr, matter_list, matter_fc, matter_str, matter_df
```

Examples

```
## Create a matter_vec vector
x <- matter(1:100, length=100)
x

## Create a matter_mat matrix
x <- matter(1:100, nrow=10, ncol=10)
y</pre>
```

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matter-datatypes

Data Types for "matter" Objects

Description

The matter package defines a number of data types for translating between data elements stored in virtual memory and data elements loaded into R. These are typically set and stored via the datamode argument and slot.

At the R level, matter objects may be any of the following data modes:

- raw:matter objects of this mode are typically vectors of raw bytes.
- logical:Any matter object that represents a logical vector or has had any Compare or Logic delayed operations applied to it will be of this type.
- integer:matter objects represented as integers in R.
- numeric:matter objects represented as doubles in R.
- character:matter objects representated as character vectors in R.
- virtual: A number of matter objects do not necessarily represent out-of-memory data, or may include a number of components mixed between virtual memory and real memory; these will use this data mode.

In virtual memory, matter objects may be composed of atomic units of the following data types:

- char:8-bit signed integer; defined as char.
- uchar:8-bit unsigned integer; used for 'Rbyte' or 'raw'; defined as unsigned char.
- short:16-bit signed integer; defined as int16_t.
- ushort:16-bit unsigned integer; defined as uint16_t.
- int:32-bit signed integer; defined as int32_t.
- uint:32-bit unsigned integer; defined as uint32_t.
- long:64-bit signed integer; defined as int64_t.
- ulong:64-bit unsigned integer; defined as uint64_t.
- float:Platform dependent, but usually a 32-bit float; defined as float.
- double:Platform dependent, but usually a 64-bit float; defined as double.

While a substantial effort is made to coerce data elements properly between data types, sometimes this cannot be done losslessly. This will generate a warning (typically *many* such warnings) that can be silenced by setting options(matter.cast.warning=FALSE).

Note that the unsigned data types do not support NA; coercion to signed short and long attempts to preserve missingness. The special values NaN, Inf, and -Inf are only supported by the floating-point types, and will be set to NA for signed integral types, and to 0 for unsigned integral types.

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matter-options

Options for "matter" Objects

Description

The matter package provides the following options:

- options(matter.cast.warning=TRUE):Should a warning be emitted when casting between data types results in a loss of precision?
- options(matter.default.chunksize=1000000L):The default chunksize for new matter objects. This is the (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset. Must be an integer.
- options(matter.show.head=TRUE):Should a preview of the beginning of the data be displayed when the object is printed?
- options(matter.show.head.n=6):The number of elements, rows, and/or columns to be displayed by the object preview.
- options(matter.coerce.altrep=FALSE):When coercing matter objects to native R objects (such as matrix), should a matter-backed ALTREP object be returned instead? The initial coercion will be cheap, and the result will look like a native R object. This does not guarantee that the full data is never read into memory. Not all functions are ALTREP-aware at the C-level, so some operations may still trigger the full data to be read into memory. This should only ever happen once, as long as the object is not duplicated, though.
- options(matter.coerce.altrep.list=FALSE):Should a matter-backed ALTREP list be returned when coercing matter_list lists to native R lists? Lists are treated differently, because the coercion is more costly, as the metadata for each list element must be uncompressed and converted to separate ALTREP representations. (Note that this does not affect matter_df data frames, which do not compress metadata about the columns, because the columns are regular matter vectors.)
- options(matter.wrap.altrep=FALSE):When coercing to a matter-backed ALTREP object, should the object be wrapped in an ALTREP wrapper? (This is always done in cases where the coercion preserves existing attributes.) This allows setting of attributes without triggering a (potentially expensive) duplication of the object when safe to do so.
- options(matter.dump.dir=tempdir()):Temporary directory where matter object files should be dumped when created without user-specified file paths.

matter_arr-class

Out-of-Memory Arrays

Description

The matter_arr class implements out-of-memory arrays.

matter_arr-class 21

Usage

Additional methods documented below

Arguments

data	An optional data vector which will be initially written to virtual memory if provided.
datamode	A 'character' vector giving the storage mode of the data in virtual memory. Allowable values are the C types ('char', 'uchar', short', 'ushort', 'int', 'uint', 'long', 'ulong', 'float') and their R equivalents ('raw', 'logical', 'integer', 'numeric'). See ?datatypes for details.
paths	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using tempfile.
filemode	The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.
offset	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
extent	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
dim	A vector giving the dimensions of the array.
dimnames	The names of the matrix dimensions.
chunksize	The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset.

Value

An object of class matter_arr.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

Additional arguments to be passed to constructor.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

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length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

Extends

matter

Creating Objects

matter_arr instances can be created through matter_arr() or matter().

Methods

Standard generic methods:

```
x[...], x[...] <- value: Get or set the elements of the array.
```

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matter_arr(1:1000, dim=c(10,10,10))
x
```

 ${\tt matter_df-class}$

Out-of-Memory Data Frames

Description

The virtual_df class implements lightweight data frames that may be a mixture of atomic vectors and matter vectors, simulating the behavior of data.frame.

The matter_df class extends virtual_df to implement fully out-of-memory data frames where all columns are matter objects.

Calling as.matter() on an ordinary R data.frame will coerce all columns to matter objects to create a matter_df data frame.

matter_df-class 23

Usage

```
## Instance creation
virtual_df(..., row.names = NULL, stringsAsFactors = default.stringsAsFactors())
matter_df(..., row.names = NULL, stringsAsFactors = default.stringsAsFactors())
## Additional methods documented below
```

Arguments

... These arguments become the data columns or data frame variables. They should be named

row.names A character vector giving the row names.

stringsAsFactors

Should character vectors be converted to factors? This is recommended for matter_df, as accessing the underlying out-of-memory integer vectors (for a factor) is typically much faster than accessing a vector of out-of-memory strings.

Value

An object of class virtual_df or matter_df.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

Extends

matter

Creating Objects

```
virtual_df instances can be created through virtual_df().
matter_df instances can be created through matter_df().
```

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Methods

Standard generic methods:

```
x$name, x$name <- value: Get or set a single column.
x[[i]], x[[i]] <- value: Get or set a single column.
x[i], x[i] <- value: Get or set multiple columns.
x[i, j, ..., drop], x[i, j] <- value: Get or set the elements of the data frame.</pre>
```

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matter_df(a=as.matter(1:10), b=11:20, c=as.matter(letters[1:10]))
x
x[1:2]
x[[2]]
x[["c"]]
x[,"c"]
x[1:5,c("a","c")]
x$c
x$c[1:5]</pre>
```

matter_fc-class

Out-of-Memory Factors

Description

The matter_fc class implements out-of-memory factors.

Usage

matter_fc-class 25

Arguments

An optional data vector which will be initially written to the data in virtual data memory if provided. datamode Must be an integral type for factors. paths A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using tempfile. filemode The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access. A vector giving the offsets in number of bytes from the beginning of each file in offset 'paths', specifying the start of the data to be accessed for each file. extent A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file. length An optional number giving the total length of the data across all files, equal to the sum of 'extent'. This is ignored and calculated automatically if 'extent' is specified. The names of the data elements. names levels The levels of the factor. chunksize The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset. Additional arguments to be passed to constructor.

Value

An object of class matter_fc.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

levels: The levels of the factor.

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Extends

```
matter, matter_vec
```

Creating Objects

```
matter_fc instances can be created through matter_fc() or matter().
```

Methods

Standard generic methods:

```
x[i], x[i] <- value: Get or set the elements of the factor.
levels(x), levels(x) <- value: Get or set the levels of the factor.
```

Author(s)

Kylie A. Bemis

See Also

```
matter, matter_vec
```

Examples

```
x <- matter_fc(rep(c("a", "a", "b"), 5), levels=c("a", "b", "c"))
x</pre>
```

matter_list-class

Out-of-Memory Lists of Vectors

Description

The matter_list class implements out-of-memory lists.

Usage

matter_list-class 27

Arguments

An optional data list which will be initially written to the data in virtual memory data if provided. datamode A 'character' vector giving the storage mode of the data in virtual memory. Allowable values are the C types ('char', 'uchar', short', 'ushort', 'int', 'uint', 'long', 'ulong', 'float') and their R equivalents ('raw', 'logical', 'integer', 'numeric'). See ?datatypes for details. A 'character' vector of the paths to the files where the data are stored. If 'NULL', paths then a temporary file is created using tempfile. filemode The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access. offset A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file. A vector giving the length of the data for each file in 'paths', specifying the extent number of elements of size 'datamode' to be accessed from each file. lengths A vector giving the length of each element of the list. names The names of the data elements. dimnames The names of the data elements' data elements. chunksize The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset.

Value

An object of class matter_list.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

Additional arguments to be passed to constructor.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

28 matter_mat-class

Extends

```
matter
```

Creating Objects

```
matter_list instances can be created through matter_list() or matter().
```

Methods

Standard generic methods:

```
x[[i]], x[[i]] \leftarrow value: Get or set a single element of the list. x[[i], j]: Get the jth sub-elements of the ith element of the list. x[i], x[i] \leftarrow value: Get or set the ith elements of the list. lengths(x): Get the lengths of all elements in the list.
```

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matter_list(list(c(TRUE,FALSE), 1:5, c(1.11, 2.22, 3.33)), lengths=c(2,5,3))
x[]
x[1]
x[[1]]
x[[2,1:3]]</pre>
```

matter_mat-class

Out-of-Memory Matrices

Description

The matter_mat class implements out-of-memory matrices.

Additional methods documented below

Usage

matter_mat-class 29

Arguments

data	An optional data matrix which will be initially written to the data in virtual memory if provided.
datamode	A 'character' vector giving the storage mode of the data in virtual memory. Allowable values are the C types ('char', 'uchar', short', 'ushort', 'int', 'uint', 'long', 'ulong', 'float') and their R equivalents ('raw', 'logical', 'integer', 'numeric'). See ?datatypes for details.
paths	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using tempfile.
filemode	The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.
offset	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
extent	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
nrow	An optional number giving the total number of rows.
ncol	An optional number giving the total number of columns.
rowMaj	Whether the data should be stored in row-major order (as opposed to column-major order) in virtual memory. Defaults to 'FALSE', for efficient access to columns. Set to 'TRUE' for more efficient access to rows instead.
dimnames	The names of the matrix dimensions.
chunksize	The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset.
	Additional arguments to be passed to constructor.

Value

An object of class matter_mat.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

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dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

Extends

matter

Creating Objects

matter_mat instances can be created through matter_mat() or matter().

Methods

Standard generic methods:

```
x[i, j, ..., drop], x[i, j] <- value: Get or set the elements of the matrix. Use drop = NULL to return a subset of the same class as the object.
```

x %*% y: Matrix multiplication. At least one matrix must be an in-memory R matrix (or vector).

```
crossprod(x, y): Alias for t(x) \%*\% y.
```

```
tcrossprod(x, y): Alias for x %*\% t(y).
```

cbind(x, ...), rbind(x, ...): Combine matrices by row or column.

t(x): Transpose a matrix. This is a quick operation which only changes metadata and does not touch the out-of-memory data.

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matter_mat(1:100, nrow=10, ncol=10)
x</pre>
```

matter_str-class

Out-of-Memory Strings

Description

The matter_str class implements out-of-memory strings.

matter_str-class 31

Usage

Additional methods documented below

Arguments

data	An optional character vector which will be initially written to the data in virtual memory if provided.
datamode	Must be "uchar" (or "raw") for strings.
paths	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using tempfile.
filemode	The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.
offset	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
extent	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
nchar	A vector giving the length of each element of the character vector.
names	The names of the data elements.
encoding	The character encoding to use (if known).
chunksize	The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset.

Value

An object of class matter_str.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

Additional arguments to be passed to constructor.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

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dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

encoding: The character encoding of the strings.

Extends

matter

Creating Objects

matter_str instances can be created through matter_str() or matter().

Methods

Standard generic methods:

x[i], $x[i] \leftarrow value$: Get or set the string elements of the vector.

lengths(x): Get the number of characters (in bytes) of all string elements in the vector.

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matter_str(rep(c("hello", "world!"), 50))
x</pre>
```

matter_vec-class

Out-of-Memory Vectors

Description

The $matter_vec$ class implements out-of-memory vectors.

Usage

matter_vec-class 33

Arguments

data	An optional data vector which will be initially written to the data in virtual memory if provided.
datamode	A 'character' vector giving the storage mode of the data in virtual memory. Allowable values are the C types ('char', 'uchar', short', 'ushort', 'int', 'uint', 'long', 'ulong', 'float') and their R equivalents ('raw', 'logical', 'integer', 'numeric'). See ?datatypes for details.
paths	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using tempfile.
filemode	The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.
offset	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
extent	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
length	An optional number giving the total length of the data across all files, equal to the sum of 'extent'. This is ignored and calculated automatically if 'extent' is specified.
names	The names of the data elements.
chunksize	The (suggested) maximum number of elements which should be accessed at once by summary functions and linear algebra. Ignored when explicitly subsetting the dataset.
	Additional arguments to be passed to constructor.

Value

An object of class matter_vec.

Slots

data: This slot stores the information about locations of the data in virtual memory and within the files.

datamode: The storage mode of the *accessed* data when read into R. This is a 'character' vector of with possible values 'raw', 'logical', 'integer', 'numeric', or 'virtual'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

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Extends

```
matter
```

Creating Objects

matter_vec instances can be created through matter_vec() or matter().

Methods

Standard generic methods:

```
x[i], x[i] \leftarrow value: Get or set the elements of the vector. c(x, ...): Combine vectors.
```

t(x): Transpose a vector (to a row matrix). This is a quick operation which only changes metadata and does not touch the out-of-memory data.

Author(s)

```
Kylie A. Bemis
```

See Also

matter

Examples

```
x <- matter_vec(1:100)
x</pre>
```

prcomp

Principal Components Analysis for "matter" Matrices

Description

This method allows computation of a truncated principal components analysis of a matter_mat matrix using the implicitly restarted Lanczos method irlba.

Usage

```
## S4 method for signature 'matter_mat'
prcomp(x, n = 3, retx = TRUE, center = TRUE, scale. = FALSE, ...)
```

Arguments

x A matter matrix.

n The number of principal components to return, must be less than min(dim(x)).

retx A logical value indicating whether the rotated variables should be returned.

center A logical value indicating whether the variables should be shifted to be zero-

centered, or a centering vector of length equal to the number of columns of x. The centering is performed implicitly and does not change the out-of-memory

data in x.

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scale. A logical value indicating whether the variables should be scaled to have unit variance, or a scaling vector of length equal to the number of columns of x. The

scaling is performed implicitly and does not change the out-of-memory data in

х.

... Additional options passed to irlba.

Value

An object of class 'prcomp'. See ?prcomp for details.

Note

The 'tol' truncation argument found in the default prcomp method is not supported. In place of the truncation tolerance in the original function, the argument n explicitly gives the number of principal components to return. A warning is generated if the argument 'tol' is used.

Author(s)

Kylie A. Bemis

See Also

bigglm

Examples

```
set.seed(1)
x <- matter_mat(rnorm(1000), nrow=100, ncol=10)
prcomp(x)</pre>
```

profmem

Profile Memory Use

Description

These are utility functions for profiling memory used by objects and by R during the execution of an expression.

Usage

```
profmem(expr)
mem(x, reset = FALSE)
```

Arguments

expr An expression to be evaluated.

x An object, to identify how much memory it is using. reset Should the maximum memory used by R be reset?

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Details

These are wrappers around the built-in gc function. Note that they only count memory managed by R.

Value

For profimem, a vector giving [1] the amount of memory used at the start of execution, [2] the amount of memory used at the end of execution, [3] the maximum amount of memory used during execution, [4] the memory overhead as defined by the maximum memory used minus the starting memory use, and [5] the execution time in seconds.

For mem, either a single numeric value giving the memory used by an object, or a vector providing a more readable version of the information returned by gc (see its help page for details).

Author(s)

```
Kylie A. Bemis
```

See Also

gc,

Examples

```
x <- 1:100

mem(x)

profmem(mean(x + 1))
```

rep_vt-class

Virtual Replication of Vectors

Description

The rep_vt class simulates the behavior of the base function rep without actually allocating memory for the duplication. Only the original vector and the expected length of the result are stored. All attributes of the original vector (including names) are dropped.

Usage

```
## Instance creation
rep_vt(x, times, length.out = length(x) * times)
## Additional methods documented below
```

Arguments

x A vector (of any mode).

times The number of times to repeat the whole vector.

length.out The desired length of the result.

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Value

An object of class rep_vt.

Slots

```
data: The original vector.
```

length: The expected length of the repeated virtual vector.

Creating Objects

```
rep_vt instances can be created through rep_vt().
```

Methods

Standard generic methods:

```
x[i]: Get the elements of the uncompressed vector.
```

x[[i]]: Get a single element of the uncompressed vector.

length(x): Get the length of the uncompressed vector.

Author(s)

Kylie A. Bemis

See Also

[base]{rep}

Examples

```
## Create a rep_vt vector
init <- 1:3
x <- rep(init, length.out=100)
y <- rep_vt(init, length.out=100)

# Check that their elements are equal
x == y[]</pre>
```

scale

Scaling and Centering of "matter" Matrices

Description

An implementation of scale for matter_mat matrices.

Usage

```
## S4 method for signature 'matter_mat'
scale(x, center = TRUE, scale = TRUE)
```

38 sparse_mat-class

Arguments

x A matter_mat object.

center Either a logical value or a numeric vector of length equal to the number of columns of 'x'.

scale Either a logical value or a numeric vector of length equal to the number of

columns of 'x'.

Details

See scale for details.

Value

A matter_mat object with the appropriate 'scaled:center' and 'scaled:scale' attributes set. No data in virtual memory is changed, but the scaling will be applied any time the data is read. This includes but is not limited to loading data elements via subsetting, summary statistics methods, and matrix multiplication.

Author(s)

Kylie A. Bemis

See Also

scale

Examples

```
x <- matter(1:100, nrow=10, ncol=10)
scale(x)</pre>
```

sparse_mat-class

Sparse Matrices

Description

The sparse_mat class implements sparse matrices, potentially stored out-of-memory. Both compressed-sparse-column (CSC) and compressed-sparse-row (CSR) formats are supported. Non-zero elements are internally represented as key-value pairs.

Usage

sparse_mat-class 39

```
\# Coerce an object to a sparse matrix as.sparse(x, ...)
```

Additional methods documented below

Arguments

data Either a length-2 'list' with elements 'keys' and 'values' which provide the

halves of the key-value pairs of the non-zero elements, or a data matrix that will be used to initialized the sparse matrix. If a list is given, all 'keys' elements

must be sorted in increasing order.

datamode A 'character' vector giving the storage mode of the data in virtual memory. Al-

lowable values are R numeric and logical types ('logical', 'integer', 'numeric')

and their C equivalents.

nrow An optional number giving the total number of rows.

ncol An optional number giving the total number of columns.

keys Either NULL or a vector with length equal to the number of rows (for CSC

matrices) or the number of columns (for CSR matrices). If NULL, then the 'key' portion of the key-value pairs that make up the non-zero elements are assumed to be row or column indices. If a vector, then they define the how the non-zero elements are matched to rows or columns. The 'key' portion of each non-zero element is matched against this canonical set of keys using binary

search. Allowed types for keys are 'integer', 'numeric', and 'character'.

rowMaj Whether the data should be stored using compressed-sparse-row (CSR) repre-

sentation (as opposed to compressed-sparse-column (CSC) representation). Defaults to 'FALSE', for efficient access to columns. Set to 'TRUE' for more

efficient access to rows instead.

dimnames The names of the sparse matrix dimensions.

tolerance For 'numeric' keys, the tolerance used for floating-point equality when deter-

mining key matches. The vector should be named. Use 'absolute' to use abso-

lute differences, and 'relative' to use relative differences.

combiner In the case of collisions when matching keys, how the row- or column-vectors

should be combined. Acceptable values are "identity", "min", "max", "sum", and "mean". A user-specified function may also be provided. Using "identity" means collisions result in an error. Using "sum" or "mean" results in binning all

matches.

chunksize The (suggested) maximum number of elements which should be accessed at

once by summary functions and linear algebra. Ignored when explicitly subset-

ting the dataset.

x An object to check if it is a sparse matrix or coerce to a sparse matrix.

... Additional arguments to be passed to constructor.

Value

An object of class sparse_mat.

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Slots

data: A length-2 'list' with elements 'keys' and 'values' which provide the halves of the key-value pairs of the non-zero elements.

datamode: The storage mode of the accessed data when read into R. This should a 'character' vector of length one with value 'integer' or 'numeric'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

keys Either NULL or a vector with length equal to the number of rows (for CSC matrices) or the number of columns (for CSR matrices). If NULL, then the 'key' portion of the key-value pairs that make up the non-zero elements are assumed to be row or column indices. If a vector, then they define the how the non-zero elements are matched to rows or columns. The 'key' portion of each non-zero element is matched against this canonical set of keys using binary search. Allowed types for keys are 'integer', 'numeric', and 'character'.

tolerance: For 'numeric' keys, the tolerance used for floating-point equality when determining key matches. An attribute 'type' gives whether 'absolute' or 'relative' differences should be used for the comparison.

combiner: This is a function determining how the row- or column-vectors should be combined (or not) when key matching collisions occur.

Warning

If 'data' is given as a length-2 list of key-value pairs, no checking is performed on the validity of the key-value pairs, as this may be a costly operation if the list is stored in virtual memory. Each element of the 'keys' element must be *sorted* in increasing order, or behavior may be unexpected.

Assigning a new data element to the sparse matrix will always sort the key-value pairs of the row or column into which it was assigned.

Extends

matter

Creating Objects

sparse_mat instances can be created through sparse_mat().

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Methods

Standard generic methods:

```
x[i, j, ..., drop], x[i, j] <- value: Get or set the elements of the sparse matrix. Use drop = NULL to return a subset of the same class as the object.
```

```
cbind(x, ...), rbind(x, ...): Combine sparse matrices by row or column.
```

t(x): Transpose a matrix. This is a quick operation which only changes metadata and does not touch the data representation.

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
keys <- list(
    c(1,4,8,10),
    c(2,3,5),
    c(1,2,7,9))

values <- list(
    rnorm(4),
    rnorm(3),
    rnorm(4))

init1 <- list(keys=keys, values=values)

x <- sparse_mat(init1, nrow=10)
x[]

init2 <- matrix(rbinom(100, 1, 0.2), nrow=10, ncol=10)

y <- sparse_mat(init2, keys=letters[1:10])
y[]</pre>
```

stream-stats

Streaming Summary Statistics

Description

These functions allow calculation of streaming statistics. They are useful, for example, for calculating summary statistics on small chunks of a larger dataset, and then combining them to calculate the summary statistics for the whole dataset.

This is not particularly interesting for simpler, commutative statistics like sum(), but it is useful for calculating non-commutative statistics like running sd() or var() on pieces of a larger dataset.

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Usage

```
# calculate streaming univariate statistics
s_range(x, ..., na.rm = FALSE)
s_min(x, ..., na.rm = FALSE)
s_max(x, ..., na.rm = FALSE)
s_prod(x, ..., na.rm = FALSE)
s_sum(x, ..., na.rm = FALSE)
s_mean(x, ..., na.rm = FALSE)
s_{var}(x, ..., na.rm = FALSE)
s_sd(x, ..., na.rm = FALSE)
s_{any}(x, ..., na.rm = FALSE)
s_all(x, ..., na.rm = FALSE)
# calculate streaming matrix statistics
colstreamStats(x, stat, na.rm = FALSE, ...)
rowstreamStats(x, stat, na.rm = FALSE, ...)
# calculate combined summary statistics
stat_c(x, y, ...)
```

Arguments

x, y,	Object(s) on which to calculate a summary statistic, or a summary statistic to combine.
stat	The name of a summary statistic to compute over the rows or columns of a matrix. Allowable values include: "range", "min", "max", "prod", "sum", "mean", "var", "sd", "any", and "all".
na.rm	If TRUE, remove NA values before summarizing.

Details

These summary statistics methods are intended to be applied to chunks of a larger dataset. They can then be combined either with the individual summary statistic functions, or with stat_c(), to produce the combined summary statistic for the full dataset. This is most useful for calculating running variances and standard deviations iteratively, which would be difficult or impossible to calculate on the full dataset.

The variances and standard deviations are calculated using running sum of squares formulas which can be calculated iteratively and are accurate for large floating-point datasets (see reference).

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Value

For all univariate functions except s_range(), a single number giving the summary statistic. For s_range(), two numbers giving the minimum and the maximum values.

For colstreamStats() and rowstreamStats(), a vector of summary statistics.

Author(s)

Kylie A. Bemis

References

B. P. Welford, "Note on a Method for Calculating Corrected Sums of Squares and Products," Technometrics, vol. 4, no. 3, pp. 1-3, Aug. 1962.

B. O'Neill, "Some Useful Moment Results in Sampling Problems," The American Statistician, vol. 68, no. 4, pp. 282-296, Sep. 2014.

See Also

Summary

Examples

```
set.seed(1)
x \leftarrow sample(1:100, size=10)
y <- sample(1:100, size=10)
sx <- s_var(x)</pre>
sy <- s_var(y)</pre>
var(c(x, y))
stat_c(sx, sy) # should be the same
sxy <- stat_c(sx, sy)</pre>
# calculate with 1 new observation
var(c(x, y, 99))
stat_c(sxy, 99)
# calculate over rows of a matrix
set.seed(2)
A <- matrix(rnorm(100), nrow=10)
B <- matrix(rnorm(100), nrow=10)</pre>
sx <- rowstreamStats(A, "var")</pre>
sy <- rowstreamStats(B, "var")</pre>
apply(cbind(A, B), 1, var)
stat_c(sx, sy) # should be the same
```

44 struct

struct

C-Style Structs Stored in Virtual Memory

Description

This is a convenience function for creating and reading C-style structs in a single file stored in virtual memory.

Usage

```
struct(..., filename = NULL, filemode = "rw", offset = 0)
```

Arguments

Named integers giving the members of the struct. They should be of the form name=c(type=length). A single string giving the name of the file. filename The mode to use to open the file. filemode

offset A scalar integer giving the offset from the beginning of the file.

Details

This is simply a convenient wrapper around the wrapper around matter_list that allows easy specification of C-style structs in a file.

Value

A object of class matter_list.

Author(s)

Kylie A. Bemis

See Also

```
matter_list
```

Examples

```
x <- struct(first=c(int=1), second=c(double=1))</pre>
x$first <- 2L
x\$second <- 3.33
x$first
x$second
```

summary-stats 45

summary-stats

Summary Statistics for "matter" Objects

Description

These functions efficiently calculate summary statistics for matter objects. For matrices, they operate efficiently on both rows and columns.

Usage

```
## S4 method for signature 'matter'
range(x, na.rm)
## S4 method for signature 'matter'
min(x, na.rm)
## S4 method for signature 'matter'
max(x, na.rm)
## S4 method for signature 'matter'
prod(x, na.rm)
## S4 method for signature 'matter'
mean(x, na.rm)
## S4 method for signature 'matter'
sum(x, na.rm)
## S4 method for signature 'matter'
sd(x, na.rm)
## S4 method for signature 'matter'
var(x, na.rm)
## S4 method for signature 'matter'
any(x, na.rm)
## S4 method for signature 'matter'
all(x, na.rm)
## S4 method for signature 'matter_mat'
colMeans(x, na.rm)
## S4 method for signature 'matter_mat'
colSums(x, na.rm)
## S4 method for signature 'matter_mat'
colSds(x, na.rm)
## S4 method for signature 'matter_mat'
colVars(x, na.rm)
## S4 method for signature 'matter_mat'
rowMeans(x, na.rm)
## S4 method for signature 'matter_mat'
rowSums(x, na.rm)
## S4 method for signature 'matter_mat'
rowSds(x, na.rm)
## S4 method for signature 'matter_mat'
rowVars(x, na.rm)
```

Arguments

```
x A matter object.
na.rm If TRUE, remove NA values before summarizing.
```

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Details

These summary statistics methods operate on chunks of data (equal to the chunksize of x) which are loaded into memory and then freed before reading the next chunk.

For row and column summaries on matrices, the iteration scheme is dependent on the layout of the data. Column-major matrices will always be iterated over by column, and row-major matrices will always be iterated over by row. Row statistics on column-major matrices and column statistics on row-major matrices are calculated iteratively.

The efficiency of these methods is entirely dependent on the chunksize of x. Larger chunks will yield faster calculations, but greater memory usage. The row and column summary methods may be more or less efficient than the equivalent call to apply, depending on the chunk size.

Variance and standard deviation are calculated using a running sum of squares formula which can be calculated iteratively and is accurate for large floating-point datasets (see reference).

Value

For mean, sd, and var, a single number. For the column summaries, a vector of length equal to the number of columns of the matrix. For the row summaries, a vector of length equal to the number of rows of the matrix.

Author(s)

Kylie A. Bemis

References

B. P. Welford, "Note on a Method for Calculating Corrected Sums of Squares and Products," Technometrics, vol. 4, no. 3, pp. 1-3, Aug. 1962.

See Also

```
stream_stat
```

Examples

```
x <- matter(1:100, nrow=10, ncol=10)
sum(x)
mean(x)
var(x)
sd(x)

colSums(x)
colMeans(x)
colVars(x)
colSds(x)

rowSums(x)
rowMeans(x)
rowWars(x)
rowVars(x)</pre>
```

tolerance 47

tolerance

Get or Set Tolerance for an Object

Description

This is a generic function for getting or setting 'tolerance' for an object which tests floating point equality.

Usage

```
tolerance(object, ...)
tolerance(object, ...) <- value</pre>
```

Arguments

```
object An object with tolerance.
... Additional arguments.
value The value to set the tolerance.
```

Author(s)

Kylie A. Bemis

See Also

```
sparse_mat
```

Examples

```
x <- sparse_mat(diag(10), keys=rnorm(10))
tolerance(x)
tolerance(x) <- c(absolute=0.1)
x[]</pre>
```

uuid

Universally Unique Identifiers

Description

Generate a UUID.

Usage

```
uuid(uppercase = FALSE)
hex2raw(x)
raw2hex(x, uppercase = FALSE)
```

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Arguments

x A vector of to convert between raw bytes and hexadecimal strings.

uppercase Should the result be in uppercase?

Details

uuid generates a random universally unique identifier. hex2raw converts a hexadecimal string to a raw vector. raw2hex converts a raw vector to a hexadecimal string.

Value

For uuid, a list of length 2:

- string: A character vector giving the UUID.
- bytes: The raw bytes of the UUID.

For hex2raw, a raw vector.

For raw2hex, a character vector of length 1.

Author(s)

Kylie A. Bemis

Examples

```
id <- uuid()
id
hex2raw(id$string)
raw2hex(id$bytes)</pre>
```

virtual_mat-class

Virtual Matrices

Description

The virtual_mat class implements virtual matrices, which may hold any matrix-like objects. It is provided primarily to allow combining of matter matrix classes that could not be combined otherwise.

Usage

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```
as.virtual(x, ...)
## Additional methods documented below
```

Arguments

data A list of matrices or vectors to combine.

datamode A 'character' vector giving the storage mode of the data in virtual memory. Al-

lowable values are R numeric and logical types ('logical', 'integer', 'numeric')

and their C equivalents.

rowMaj Whether the matrices in data are combined by row (TRUE) or by column (FALSE.

dimnames The names of the virtual matrix dimensions.

index A length-2 list of row and column indices giving a submatrix, if desired.

transpose Should the matrix be transposed?

chunksize The (suggested) maximum number of elements which should be accessed at

once by summary functions and linear algebra. Ignored when explicitly subset-

ting the dataset.

x An object to check if it is a virtual matrix or coerce to a virtual matrix.

. . . Additional arguments to be passed to constructor.

Value

An object of class virtual_mat.

Slots

data: A list of the original matrices or row/column-vectors.

datamode: The storage mode of the accessed data when read into R. This should a 'character' vector of length one with value 'integer' or 'numeric'.

paths: A 'character' vector of the paths to the files where the data are stored.

filemode: The read/write mode of the files where the data are stored. This should be 'r' for read-only access, or 'rw' for read/write access.

chunksize: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

length: The length of the data.

dim: Either 'NULL' for vectors, or an integer vector of length one of more giving the maximal indices in each dimension for matrices and arrays.

names: The names of the data elements for vectors.

dimnames: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

ops: Delayed operations to be applied on atoms.

index A length-2 list of row and column indices giving a virtual submatrix.

transpose TRUE if the virtual matrix should be transposed, and FALSE otherwise.

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Extends

```
matter
```

Creating Objects

virtual_mat instances can be created through virtual_mat().

Methods

Standard generic methods:

```
x[i, j, ..., drop]: Get or set the elements of the virtual matrix. Use drop = NULL to return a subset of the same class as the object.
```

```
cbind(x, ...), rbind(x, ...): Combine virtual matrices by row or column.
```

t(x): Transpose a matrix. This is a quick operation which only changes metadata and does not touch the data representation.

Author(s)

Kylie A. Bemis

See Also

matter

Examples

```
x <- matrix(runif(50), nrow=10, ncol=5)
x <- virtual_mat(list(x, x))
x[]</pre>
```

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