AnnotationDbi

October 5, 2010

AnnDbBimap-envirAPI

Environment-like API for AnnDbBimap objects

Description

These methods allow the user to manipulate any AnnDbBimap object as if it was an environment. This environment-like API is provided for backward compatibility with the traditional environment-based maps.

Usage

```
ls(name, pos, envir, all.names, pattern)
exists(x, where, envir, frame, mode, inherits)
get(x, pos, envir, mode, inherits)
#x[[i]]
#x$name

## Converting to a list
mget(x, envir, mode, ifnotfound, inherits)
eapply(env, FUN, ..., all.names, USE.NAMES)
#contents(object, all.names)

## Additional convenience method
sample(x, size, replace=FALSE, prob=NULL, ...)
```

Arguments

name	An AnnDbBimap object for ls. A key as a literal character string or a name (possibly backtick quoted) for x$name.
pos	Ignored.
envir	Ignored for ls. An AnnDbBimap object for mget, get and exists.
all.names	Ignored.
USE.NAMES	Ignored.
pattern	An optional regular expression. Only keys matching 'pattern' are returned.
x	The key(s) to search for for exists, get and mget. An AnnDbBimap object for [[and x$name. An AnnDbBimap object or an environment for sample.

where	Ignored.
frame	Ignored.
mode	Ignored.
inherits	Ignored.
i	Single key specifying the map element to extract.
ifnotfound	A value to be used if the key is not found. Only NA is currently supported.
env	An AnnDbBimap object.
FUN	The function to be applied (see original eapply for environments for the details).
...	Optional arguments to FUN.
size	Non-negative integer giving the number of map elements to choose.
replace	Should sampling be with replacement?
prob	A vector of probability weights for obtaining the elements of the map being sampled.

See Also

ls, exists, get, mget, eapply, contents, sample, BimapFormatting, Bimap

Examples

```
library(hgu95av2.db)
x <- hgu95av2CHRLOC

ls(x)[1:3]
exists(ls(x)[1], x)
exists("titi", x)
get(ls(x)[1], x)
x[[ls(x)[1]]]
x$titi # NULL

mget(ls(x)[1:3], x)
eapply(x, length)
contents(x)

sample(x, 3)
```

AnnDbObj-objects *AnnDbObj objects*

Description

The AnnDbObj class is the most general container for storing any kind of SQLite-based annotation data.

Details

Many classes in AnnotationDbi inherit directly or indirectly from the AnnDbObj class. One important particular case is the AnnDbBimap class which is the lowest class in the AnnDbObj hierarchy to also inherit the Bimap interface.

Accessor-like methods

In the code snippets below, x is an AnnDbObj object.

dbconn(x): Return a connection object to the SQLite DB containing x's data.

dbfile(x): Return the path (character string) to the SQLite DB (file) containing x's data.

dbmeta(x, name): Print the value of metadata whose name is 'name'. Also works if x is a DBIConnection object.

dbschema(x, file="", show.indices=FALSE): Print the schema definition of the SQLite DB. Also works if x is a DBIConnection object.

The file argument must be a connection, or a character string naming the file to print to (see the file argument of the cat function for the details).

The CREATE INDEX statements are not shown by default. Use show.indices=TRUE to get them.

dbInfo(x): Prints other information about the SQLite DB. Also works if x is a DBIConnection object.

See Also

dbConnect, dbListTables, dbListFields, dbGetQuery, Bimap

Examples

```
library("hgu95av2.db")

dbconn(hgu95av2ENTREZID)              # same as hgu95av2_dbconn()
dbfile(hgu95av2ENTREZID)              # same as hgu95av2_dbfile()

dbmeta(hgu95av2_dbconn(), "ORGANISM")
dbmeta(hgu95av2_dbconn(), "DBSCHEMA")
dbmeta(hgu95av2_dbconn(), "DBSCHEMAVERSION")

library("DBI")
dbListTables(hgu95av2_dbconn())       #lists all tables on connection

## If you use dbSendQuery instead of dbGetQuery
## (NOTE: for ease of use, this is defintitely NOT reccomended)
## Then you may need to know how to list results objects
dbListResults(hgu95av2_dbconn())      #for listing results objects

## Sometimes you may want to see all the SQLite databases that are
## presently connected in your session. To do that you have to specify
## the driver:
library("RSQLite")
drvr <- dbDriver("SQLite")        #gets the driver for SQLite
dbListConnections(drvr)         #List all DB Connections using drvr

dbListFields(hgu95av2_dbconn(), "probes")
dbListFields(hgu95av2_dbconn(), "genes")
dbschema(hgu95av2ENTREZID)        # same as hgu95av2_dbschema()
## According to the schema, the probes._id column references the genes._id
## column. Note that in all tables, the "_id" column is an internal id with
## no biological meaning (provided for allowing efficient joins between
```

```
## tables).
## The information about the probe to gene mapping is in probes:
dbGetQuery(hgu95av2_dbconn(), "SELECT * FROM probes LIMIT 10")
## This mapping is in fact the ENTREZID map:
toTable(hgu95av2ENTREZID)[1:10, ] # only relevant columns are retrieved

dbInfo(hgu95av2GO)                # same as hgu95av2_dbInfo()

##Advanced example:
##Sometimes you may wish to join data from across multiple databases at
##once:
## In the following example we will attach the GO database to the
## hgu95av2 database, and then grab information from separate tables
## in each database that meet a common criteria.
library(hgu95av2.db)
library("GO.db")
attachSql <- paste('ATTACH "', GO_dbfile(), '" as go;', sep = "")
dbGetQuery(hgu95av2_dbconn(), attachSql)
sql <- 'SELECT  DISTINCT a.go_id AS "hgu95av2.go_id",
         a._id AS "hgu95av2._id",
         g.go_id AS "GO.go_id", g._id AS "GO._id",
         g.term, g.ontology, g.definition
         FROM go_bp_all AS a, go.go_term AS g
         WHERE a.go_id = g.go_id LIMIT 10;'
data <- dbGetQuery(hgu95av2_dbconn(), sql)
data
## For illustration purposes, the internal id "_id" and the "go_id"
## from both tables is included in the output.  This makes it clear
## that the "go_ids" can be used to join these tables but the internal
## ids can NOT.  The internal IDs (which are always shown as _id) are
## suitable for joins within a single database, but cannot be used
## across databases.
```

`AnnDbPkg-checker` *Check the SQL data contained in an SQLite-based annotation package*

Description

Check the SQL data contained in an SQLite-based annotation package.

Usage

```
checkMAPCOUNTS(pkgname)
```

Arguments

`pkgname`	The name of the SQLite-based annotation package to check.

Author(s)

H. Pages

See Also

AnnDbPkg-maker

Examples

```
checkMAPCOUNTS("hgu95av2.db")
checkMAPCOUNTS("GO.db")
```

AnnDbPkg-maker *Creates an SQLite-based annotation package*

Description

Creates an SQLite-based annotation package from an SQLite file.

Usage

```
makeAnnDbPkg(x, dbfile, dest_dir=".", no.man=FALSE, ...)
loadAnnDbPkgIndex(file)
```

Arguments

x	A AnnDbPkgSeed object, a list, a string or a regular expression.
dbfile	The path to the SQLite containing the annotation data for the package to build.
dest_dir	The directory where the package will be created.
file	The path to a DCF file containing the list of annotation packages to build.
no.man	If TRUE then no man page is included in the package.
...	Extra args used for extra filtering.

See Also

AnnDbPkg-checker

Examples

```
## With a "AnnDbPkgSeed" object:
seed <- new("AnnDbPkgSeed",
    Package="hgu133a2.db",
    Version="0.0.99",
    PkgTemplate="HUMANCHIP.DB",
    AnnObjPrefix="hgu133a2"
)
if (FALSE)
    makeAnnDbPkg(seed, "path/to/hgu133a2.sqlite")

## With package names:
## (Note that in this case makeAnnDbPkg() will use the package descriptions
## found in the master index file ANNDBPKG-INDEX.TXT located in the
## AnnotationDbi package.)
if (FALSE)
    makeAnnDbPkg(c("hgu95av2.db", "hgu133a2.db"))

## A character vector of length 1 is treated as a regular expression:
if (FALSE)
    makeAnnDbPkg("hgu.*")
```

```
## To make all the packages described in the master index:
if (FALSE)
    makeAnnDbPkg("")
## Extra args can be used to narrow down the roaster of packages to make:
if (FALSE) {
    makeAnnDbPkg("", PkgTemplate="HUMANCHIP.DB", manufacturer="Affymetrix")
    makeAnnDbPkg(".*[3k]\\.db", species=c("Mouse", "Rat"))
}

## The master index file ANNDBPKG-INDEX.TXT can be loaded with:
loadAnnDbPkgIndex()
```

`Bimap-direction` *Methods for getting/setting the direction of a Bimap object, and undirected methods for getting/counting/setting its keys*

Description

These methods are part of the Bimap interface (see `?Bimap` for a quick overview of the Bimap objects and their interface).

They are divided in 2 groups: (1) methods for getting or setting the direction of a Bimap object and (2) methods for getting, counting or setting the left or right keys (or mapped keys only) of a Bimap object. Note that all the methods in group (2) are undirected methods i.e. what they return does NOT depend on the direction of the map (more on this below).

Usage

```
## Getting or setting the direction of a Bimap object
direction(x)
direction(x) <- value
revmap(x, ...)

## Getting, counting or setting the left or right keys (or mapped
## keys only) of a Bimap object
Lkeys(x)
Rkeys(x)
Llength(x)
Rlength(x)
mappedLkeys(x)
mappedRkeys(x)
count.mappedLkeys(x)
count.mappedRkeys(x)
Lkeys(x) <- value
Rkeys(x) <- value
subset(x, ...)
```

Arguments

`x`	A Bimap object.

`value` A single integer or character string indicating the new direction in `direction(x) <- value`. A character vector containing the new keys (must be a subset of the current keys) in `Lkeys(x) <- value` and `Rkeys(x) <- value`.

`...` Extra argument for `revmap` can be:

`objName` The name to give to the reversed map (only supported if `x` is an AnnDbBimap object).

Extra arguments for `subset` can be:

`Lkeys` The new Lkeys.

`Rkeys` The new Rkeys.

`drop.invalid.keys` If `drop.invalid.keys=FALSE` (the default), an error will be raised if the new Lkeys or Rkeys contain invalid keys i.e. keys that don't belong to the current Lkeys or Rkeys. If `drop.invalid.keys=TRUE`, invalid keys are silently dropped.

`objName` The name to give to the submap (only supported if `x` is an AnnDbBimap object).

Details

All Bimap objects have a direction which can be left-to-right (i.e. the mapping goes from the left keys to the right keys) or right-to-left (i.e. the mapping goes from the right keys to the left keys). A Bimap object `x` that maps from left to right is considered to be a direct map. Otherwise it is considered to be an indirect map (when it maps from right to left).

`direction` returns `1` on a direct map and `-1` otherwise.

The direction of `x` can be changed with `direction(x) <- value` where value must be `1` or `-1`. An easy way to reverse a map (i.e. to change its direction) is to do `direction(x) <- -direction(x)`, or, even better, to use `revmap(x)` which is actually the recommended way for doing it.

The `Lkeys` and `Rkeys` methods return respectively the left and right keys of a Bimap object. Unlike the `keys` method (see `?keys` for more information), these methods are direction-independent i.e. what they return does NOT depend on the direction of the map. Such methods are also said to be "undirected methods" and methods like the `keys` method are said to be "directed methods".

All the methods described below are also "undirected methods".

`Llength(x)` and `Rlength(x)` are equivalent to (but more efficient than) `length(Lkeys(x))` and `length(Rkeys(x))`, respectively.

The `mappedLkeys` (or `mappedRkeys`) method returns the left keys (or right keys) that are mapped to at least one right key (or one left key).

`count.mappedLkeys(x)` and `count.mappedRkeys(x)` are equivalent to (but more efficient than) `length(mappedLkeys(x))` and `length(mappedRkeys(x))`, respectively. These functions give overall summaries, if you want to know how many Rkeys correspond to a given Lkey you can use the `nhit` function.

`Lkeys(x) <- value` and `Rkeys(x) <- value` are the undirected versions of `keys(x) <- value` (see `?keys` for more information) and `subset(x, Lkeys=new_Lkeys, Rkeys=new_Rkeys)` is provided as a convenient way to reduce the sets of left and right keys in one single function call.

Value

`1L` or `-1L` for `direction`.

A Bimap object of the same subtype as `x` for `revmap` and `subset`.

A character vector for `Lkeys`, `Rkeys`, `mappedLkeys` and `mappedRkeys`.

A single non-negative integer for `Llength`, `Rlength`, `count.mappedLkeys` and `count.mappedRkeys`.

Author(s)

H. Pages

See Also

Bimap, Bimap-keys, BimapFormatting, AnnDbBimap-envirAPI, `nhit`

Examples

```
library(hgu95av2.db)
ls(2)
x <- hgu95av2GO
x
summary(x)
direction(x)

length(x)
Llength(x)
Rlength(x)

keys(x)[1:4]
Lkeys(x)[1:4]
Rkeys(x)[1:4]

count.mappedkeys(x)
count.mappedLkeys(x)
count.mappedRkeys(x)

mappedkeys(x)[1:4]
mappedLkeys(x)[1:4]
mappedRkeys(x)[1:4]

y <- revmap(x)
y
summary(y)
direction(y)

length(y)
Llength(y)
Rlength(y)

keys(y)[1:4]
Lkeys(y)[1:4]
Rkeys(y)[1:4]

## etc...

## Get rid of all unmapped keys (left and right)
z <- subset(y, Lkeys=mappedLkeys(y), Rkeys=mappedRkeys(y))
```

Bimap-keys *Methods for manipulating the keys of a Bimap object*

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Usage

```
keys(x)
#length(x)
isNA(x)
mappedkeys(x)
count.mappedkeys(x)
keys(x) <- value
#x[i]
```

Arguments

x	A Bimap object.
value	A character vector containing the new keys (must be a subset of the current keys).
i	A character vector containing the keys of the map elements to extract.

Details

keys(x) returns the set of all valid keys for map x. For example, keys(hgu95av2GO) is the set of all probe set IDs for chip hgu95av2 from Affymetrix. Note that the double bracket operator [[for Bimap objects is guaranteed to work only with a valid key and will raise an error if the key is invalid. (See ¿AnnDbBimap-envirAPI ' for more information about this operator.)

length(x) is equivalent to (but more efficient than) length(keys(x)).

A valid key is not necessarily mapped ([[will return an NA on an unmapped key).

isNA(x) returns a logical vector of the same length as x where the TRUE value is used to mark keys that are NOT mapped and the FALSE value to mark keys that ARE mapped.

mappedkeys(x) returns the subset of keys(x) where only mapped keys were kept.

count.mappedkeys(x) is equivalent to (but more efficient than) length(mappedkeys(x)).

Two (almost) equivalent forms of subsetting a Bimap object are provided: (1) by setting the keys explicitely and (2) by using the single bracket operator [for Bimap objects. Let's say the user wants to restrict the mapping to the subset of valid keys stored in character vector mykeys. This can be done either with keys(x) <- mykeys (form (1)) or with y <- x[mykeys] (form (2)). Please note that form (1) alters object x in an irreversible way (the original keys are lost) so form (2) should be preferred.

All the methods described on this pages are "directed methods" i.e. what they return DOES depend on the direction of the Bimap object that they are applied to (see ?direction for more information about this).

Value

A character vector for `keys` and `mappedkeys`.

A single non-negative integer for `length` and `count.mappedkeys`.

A logical vector for `isNA`.

A Bimap object of the same subtype as `x` for `x[i]`.

Author(s)

H. Pages

See Also

Bimap, AnnDbBimap-envirAPI, Bimap-toTable, BimapFormatting

Examples

```
library(hgu95av2.db)
x <- hgu95av2GO
x
length(x)
count.mappedkeys(x)
x[1:3]
links(x[1:3])

## Keep only the mapped keys
keys(x) <- mappedkeys(x)
length(x)
count.mappedkeys(x)
x # now it is a submap

## The above subsetting can also be achieved with
x <- hgu95av2GO[mappedkeys(hgu95av2GO)]

## mappedkeys() and count.mappedkeys() also work with an environment
## or a list
z <- list(k1=NA, k2=letters[1:4], k3="x")
mappedkeys(z)
count.mappedkeys(z)
```

Bimap-toTable *Methods for manipulating a Bimap object in a data-frame style*

Description

These methods are part of the Bimap interface (see `?Bimap` for a quick overview of the Bimap objects and their interface).

Usage

```
## Extract all the columns of the map (links + right attributes)
toTable(x)
nrow(x)
ncol(x)
#dim(x)
head(x, ...)
tail(x, ...)

## Extract only the links of the map
links(x)
count.links(x)
nhit(x)

## Col names and col metanames
colnames(x, do.NULL=TRUE, prefix="col")
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
keyname(x)
tagname(x)
Rattribnames(x)
Rattribnames(x) <- value
```

Arguments

x	A Bimap object (or a list or an environment for nhit).
...	Further arguments to be passed to or from other methods (see head or tail for the details).
do.NULL	Ignored.
prefix	Ignored.
value	A character vector containing the names of the new right attributes (must be a subset of the current right attribute names) or NULL.

Details

toTable(x) turns Bimap object x into a data frame (see section "Flat representation of a bimap" in ?Bimap for a short introduction to this concept). For simple maps (i.e. no tags and no right attributes), the resulting data frame has only 2 columns, one for the left keys and one for the right keys, and each row in the data frame represents a link (or edge) between a left and a right key. For maps with tagged links (i.e. a tag is associated to each link), toTable(x) has one additional colmun for the tags and there is still one row per link. For maps with right attributes (i.e. a set of attributes is associated to each right key), toTable(x) has one additional colmun per attribute. So for example if x has tagged links and 2 right attributes, toTable(x) will have 5 columns: one for the left keys, one for the right keys, one for the tags, and one for each right attribute (always the rightmost columns). Note that if at least one of the right attributes is multivalued then more than 1 row can be needed to represent the same link so the number of rows in toTable(x) can be strictly greater than the number of links in the map.

nrow(x) is equivalent to (but more efficient than) nrow(toTable(x)).

ncol(x) is equivalent to (but more efficient than) ncol(toTable(x)).

`colnames(x)` is equivalent to (but more efficient than) `colnames(toTable(x))`. Columns are named accordingly to the names of the SQL columns where the data are coming from. An important consequence of this that they are not necessarily unique.

`colmetanames(x)` returns the metanames for the column of `x` that are not right attributes. Valid column metanames are `"Lkeyname"`, `"Rkeyname"` and `"tagname"`.

`Lkeyname`, `Rkeyname`, `tagname` and `Rattribnames` return the name of the column (or columns) containing the left keys, the right keys, the tags and the right attributes, respectively.

Like `toTable(x)`, `links(x)` turns `x` into a data frame but the right attributes (if any) are dropped. Note that dropping the right attributes produces a data frame that has eventually less columns than `toTable(x)` and also eventually less rows because now exactly 1 row is needed to represent 1 link.

`count.links(x)` is equivalent to (but more efficient than) `nrow(links(x))`.

`nhit(x)` returns a named integer vector indicating the number of "hits" for each key in `x` i.e. the number of links that start from each key.

Value

A data frame for `toTable` and `links`.

A single integer for `nrow`, `ncol` and `count.links`.

A character vector for `colnames`, `colmetanames` and `Rattribnames`.

A character string for `Lkeyname`, `Rkeyname` and `tagname`.

A named integer vector for `nhit`.

Author(s)

H. Pages

See Also

Bimap, BimapFormatting, AnnDbBimap-envirAPI

Examples

```
library(GO.db)
x <- GOSYNONYM
x
toTable(x)[1:4, ]
toTable(x["GO:0007322"])
links(x)[1:4, ]
links(x["GO:0007322"])

nrow(x)
ncol(x)
dim(x)
colnames(x)
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
tagname(x)
Rattribnames(x)

links(x)[1:4, ]
```

```
count.links(x)

y <- GOBPCHILDREN
nhy <- nhit(y) # 'nhy' is a named integer vector
identical(names(nhy), keys(y)) # TRUE
table(nhy)
sum(nhy == 0) # number of GO IDs with no children
names(nhy)[nhy == max(nhy)] # the GO ID(s) with the most direct children

## Some sanity check
sum(nhy) == count.links(y) # TRUE

## Changing the right attributes of the GOSYNONYM map (advanced
## users only)
class(x) # GOTermsAnnDbBimap
as.list(x)[1:3]
colnames(x)
colmetanames(x)
tagname(x) # untagged map
Rattribnames(x)
Rattribnames(x) <- Rattribnames(x)[3:1]
colnames(x)
class(x) # AnnDbBimap
as.list(x)[1:3]
```

`Bimap` *Bimap objects and the Bimap interface*

Description

What we usually call "annotation maps" are in fact Bimap objects. In the following sections we present the bimap concept and the Bimap interface as it is defined in AnnotationDbi.

Display methods

In the code snippets below, `x` is a Bimap object.

`show(x)`: Display minimal information about Bimap object `x`.

`summary(x)`: Display a little bit more information about Bimap object `x`.

The bimap concept

A bimap is made of:

- 2 sets of objects: the left objects and the right objects. All the objects have a name and this name is unique in each set (i.e. in the left set and in the right set). The names of the left (resp. right) objects are called the left (resp. right) keys or the Lkeys (resp. the Rkeys).

```
- Any number of links (edges) between the left and right
  objects. Note that the links can be tagged. In our model,
  for a given bimap, either none or all the links are tagged.
```

In other words, a bimap is a bipartite graph.

Here are some examples:

1. bimap B1:

```
4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Links (edges):
 "a" <--> "A"
 "a" <--> "B"
 "b" <--> "A"
 "d" <--> "C"

Note that:
  - There can be any number of links starting from or ending
    at a given object.
  - The links in this example are untagged.
```

2. bimap B2:

```
4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Tagged links (edges):
  "a" <-"x"-> "A"
  "a" <-"y"-> "B"
  "b" <-"x"-> "A"
  "d" <-"x"-> "C"
  "d" <-"y"-> "C"

Note that there are 2 links between objects "d" and "C":
1 with tag "x" and 1 with tag "y".
```

Flat representation of a bimap

The flat representation of a bimap is a data frame. For example, for B1, it is:

```
left  right
   a      A
   a      B
   b      A
   d      C
```

If in addition the right objects have 1 multivalued attribute, for example, a numeric vector:

```
A <-- c(1.2, 0.9)
B <-- character(0)
C <-- -1:1
```

then the flat representation of B1 becomes:

```
left  right  Rattrib1
   a      A       1.2
   a      A       0.9
   a      B        NA
   b      A       1.2
   b      A       0.9
   d      C        -1
   d      C         0
   d      C         1
```

Note that now the number of rows is greater than the number of links!

AnnDbBimap and FlatBimap objects

An AnnDbBimap object is a bimap whose data are stored in a data base. A FlatBimap object is a bimap whose data (left keys, right keys and links) are stored in memory (in a data frame for the links). Conceptually, AnnDbBimap and FlatBimap objects are the same (only their internal representation differ) so it's natural to try to define a set of methods that make sense for both (so they can be manipulated in a similar way). This common interface is the Bimap interface.

Note that both AnnDbBimap and FlatBimap objects have a read-only semantic: the user can subset them but cannot change their data.

The "flatten" generic

```
flatten(x) converts AnnDbBimap object x into FlatBimap
object y with no loss of information
```

Note that a FlatBimap object can't be converted into an AnnDbBimap object (well, in theory maybe it could be, but for now the data bases we use to store the data of the AnnDbBimap objects are treated as read-only). This conversion from AnnDbBimap to FlatBimap is performed by the "flatten" generic function (with methods for AnnDbBimap objects only).

Property0

The "flatten" generic plays a very useful role when we need to understand or explain exactly what a given Bimap method f will do when applied to an AnnDbBimap object. It's generally easier to explain what it does on a FlatBimap object and then to just say "and it does the same thing on an AnnDbBimap object". This is exactly what Property0 says:

```
for any AnnDbBimap object x, f(x) is expected to be
indentical to f(flatten(x))
```

Of course, this implies that the f method for AnnDbBimap objects return the same type of object than the f method for FlatBimap objects. In this sense, the "revmap" and "subset" Bimap methods

are particular because they are expected to return an object of the same class as their argument x, so f(x) can't be identical to f(flatten(x)). For these methods, Property0 says:

```
for any AnnDbBimap object x, flatten(f(x)) is expected to
be identical to f(flatten(x))
```

Note to the AnnotationDbi maintainers/developpers: the `checkProperty0` function (AnnDbPkg-checker.R file) checks that Property0 is satisfied on all the AnnDbBimap objects defined in a given package (FIXME: checkProperty0 is currently broken).

The Bimap interface in AnnotationDbi

The full documentation for the methods of the Bimap interface is splitted into 4 man pages: Bimap-direction, Bimap-keys and Bimap-toTable.

See Also

Bimap-direction, Bimap-keys, Bimap-toTable, BimapFormatting, AnnDbBimap-envirAPI

Examples

```
library(hgu95av2.db)
ls(2)
hgu95av2GO # calls the "show" method
summary(hgu95av2GO)
hgu95av2GO2PROBE # calls the "show" method
summary(hgu95av2GO2PROBE)
```

---

toggleProbes *Methods for getting/setting the filters on a Bimap object*

Description

These methods are part of the Bimap interface (see `?Bimap` for a quick overview of the Bimap objects and their interface).

Some of these methods are for getting or setting the filtering status on a Bimap object so that the mapping object can toggle between displaying all probes, only single probes (the defualt) or only multiply matching probes.

Other methods are for viewing or setting the filter threshold value on a InpAnnDbBimap object.

Usage

```
## Making a Bimap object that does not prefilter to remove probes that
## match multiple genes:
toggleProbes(x, value)
hasMultiProbes(x) ##T/F test for exposure of single probes
hasSingleProbes(x) ##T/F test for exposure of mulitply matched probes

## Looking at the SQL filter values for a Bimap
getBimapFilters(x)
## Setting the filter on an InpAnnDbBimap object
setInpBimapFilter(x,value)
```

Arguments

x	A Bimap object.
value	A character vector containing the new value that the Bimap should use as the filter. Or the value to toggle a probe mapping to: "all", "single", or "multiple".

Details

togglePROBES(x) is a methods for creating Bimaps that have an alternate filter for which probes get exposed based upon whether these probes map to multiple genes or not.

hasMultiProbes(x) and hasSingleProbes(x) are provided to give a quick test about whether or not such probes are exposed in a given mapping.

getBimapFilters(x) will list all the SQL filters applied to a Bimap object.

setInpBimapFilters(x) will allow you to pass a value as a character string which will be used as a filter. In order to be useful with the InpAnnDbBimap objects provided in the inparanoid packages, this value needs to be a to digit number written as a percentage. So for example "80 is owing to the nature of the inparanoid data set.

Value

A Bimap object of the same subtype as x for exposeAllProbes(x), maskMultiProbes(x) and maskSingleProbes(x).

A TRUE or FALSE value in the case of hasMultiProbes(x) and hasSingleProbes(x).

Author(s)

M. Carlson

See Also

Bimap, Bimap-keys, Bimap-direction, BimapFormatting, AnnDbBimap-envirAPI, nhit

Examples

```
## Make a Bimap that contains all the probes
require("hgu95av2.db")
mapWithMultiProbes <- toggleProbes(hgu95av2ENTREZID, "all")
count.mappedLkeys(hgu95av2ENTREZID)
count.mappedLkeys(mapWithMultiProbes)

## Check that it has both multiply and singly matching probes:
hasMultiProbes(mapWithMultiProbes)
hasSingleProbes(mapWithMultiProbes)

## Make it have Multi probes ONLY:
OnlyMultiProbes = toggleProbes(mapWithMultiProbes, "multiple")
hasMultiProbes(OnlyMultiProbes)
hasSingleProbes(OnlyMultiProbes)

## Convert back to a default map with only single probes exposed
OnlySingleProbes = toggleProbes(OnlyMultiProbes, "single")
hasMultiProbes(OnlySingleProbes)
hasSingleProbes(OnlySingleProbes)
```

```
## List the filters on the inparanoid mapping
# library(hom.Dm.inp.db)
# getBimapFilters(hom.Dm.inpANOGA)

## Here is how you can make a mapping with a
##different filter than the default:
# f80 = setInpBimapFilter(hom.Dm.inpANOGA, "80%")
# dim(hom.Dm.inpANOGA)
# dim(f80)
```

`BimapFormatting` *Formatting a Bimap as a list or character vector*

Description

These functions format a Bimap as a list or character vector.

Usage

```
## Formatting as a list
as.list(x, ...)

## Formatting as a character vector
#as.character(x, ...)
```

Arguments

`x`	A Bimap object.
`...`	Further arguments are ignored.

Author(s)

H. Pages

See Also

Bimap, AnnDbBimap-envirAPI

Examples

```
library(hgu95av2.db)
as.list(hgu95av2CHRLOC)[1:9]
as.list(hgu95av2ENTREZID)[1:9]
as.character(hgu95av2ENTREZID)[1:9]
```

GOFrame *GOFrame and GOAllFrame objects*

Description

These objects each contain a data frame which is required to be composed of 3 columns. The 1st column are GO IDs. The second are evidence codes and the 3rd are the gene IDs that match to the GO IDs using those evidence codes. There is also a slot for the organism that these anotations pertain to.

Details

The GOAllFrame object can only be generated from a GOFrame object and its contructor method does this automatically from a GOFrame argument. The purpose of these objects is to create a safe way for annotation data about GO from non-traditional sources to be used for analysis packages like GSEABase and eventually GOstats.

Examples

```
## Make up an example
genes = c(1,10,100)
evi = c("ND","IEA","IDA")
GOIds = c("GO:0008150","GO:0008152","GO:0001666")
frameData = data.frame(cbind(GOIds,evi,genes))

library(AnnotationDbi)
frame=GOFrame(frameData,organism="Homo sapiens")
allFrame=GOAllFrame(frame)

getGOFrameData(allFrame)
```

GOTerms-class *Class "GOTerms"*

Description

A class to represent Gene Ontology nodes

Objects from the Class

Objects can be created by calls of the form `GOTerms(GOId, term, ontology, definition, synonym, secondary)`. GOId, term, and ontology are required.

Slots

`GOID`**:** Object of class `"character"` A character string for the GO id of a primary node.

`Term`**:** Object of class `"character"` A character string that defines the role of gene product corresponding to the primary GO id.

`Ontology`**:** Object of class `"character"` Gene Ontology category. Can be MF - molecular function, CC - cellular component, or BP - biological process.

`Definition`: Object of class `"character"` Further definition of the ontology of the primary GO id.

`Synonym`: Object of class `"character"` other ontology terms that are considered to be synonymous to the primary term attached to the GO id (e.g. "type I programmed cell death" is a synonym of "apoptosis"). Synonymous here can mean that the synonym is an exact synonym of the primary term, is related to the primary term, is broader than the primary term, is more precise than the primary term, or name is related to the term, but is not exact, broader or narrower.

`Secondary`: Object of class `"character"` GO ids that are secondary to the primary GO id as results of merging GO terms so that One GO id becomes the primary GO id and the rest become the secondary.

Methods

GOID `signature(object = "GOTerms")`: The get method for slot GOID.

Term `signature(object = "GOTerms")`: The get method for slot Term.

Ontology `signature(object = "GOTerms")`: The get method for slot Ontology.

Definition `signature(object = "GOTerms")`: The get method for slot Definition.

Synonym `signature(object = "GOTerms")`: The get method for slot Synonym.

Secondary `signature(object = "GOTerms")`: The get method for slot Secondary.

show `signature(x = "GOTerms")`: The method for pretty print.

Note

GOTerms objects are used to represent primary GO nodes in the SQLite-based annotation data package GO.db

References

http://www.geneontology.org/

Examples

```
  gonode <- new("GOTerms", GOID="GO:1234567", Term="Test", Ontology="MF",
                           Definition="just for testing")
  GOID(gonode)
  Term(gonode)
  Ontology(gonode)

  ##Or you can just use these methods on a GOTermsAnnDbBimap
## Not run: ##I want to show an ex., but don't want to require GO.db
  require(GO.db)
  FirstTenGOBimap <- GOTERM[1:10] ##grab the 1st ten
  Term(FirstTenGOBimap)

  ##Or you can just use GO IDs directly
  ids = keys(FirstTenGOBimap)
  Term(ids)

## End(Not run)
```

KEGGFrame *KEGGFrame objects*

Description

These objects each contain a data frame which is required to be composed of 2 columns. The 1st column are KEGG IDs. The second are the gene IDs that match to the KEGG IDs. There is also a slot for the organism that these anotations pertain to. `getKEGGFrameData` is just an accessor method and returns the data.frame contained in the KEGGFrame object and is mostly used by other code internally.

Details

The purpose of these objects is to create a safe way for annotation data about KEGG from non-traditional sources to be used for analysis packages like GSEABase and eventually Category.

Examples

```
## Make up an example
genes = c(2,9,9,10)
KEGGIds = c("04610","00232","00983","00232")
frameData = data.frame(cbind(KEGGIds,genes))

library(AnnotationDbi)
frame=KEGGFrame(frameData,organism="Homo sapiens")

getKEGGFrameData(frame)
```

---

available.db0pkgs *available.db0pkgs*

Description

Get the list of intermediate annotation data packages (.db0 data packages) that are currently available on the Bioconductor repositories for your version of R/Bioconductor.

Or get a list of schemas supported by AnnotationDbi.

Usage

```
available.db0pkgs()
available.dbschemas()
available.chipdbschemas()
```

Details

The SQLForge code uses a series of intermediate database packages that are necessary to build updated custom annotation packages. These packages must be installed or updated if you want to make a custom annotation package for a particular organism. These special intermediate packages contain the latest freeze of the data needed to build custom annotation data packages and are easily identified by the fact that they end with the special ".db0" suffix. This function will list all such packages that are available for a specific version of bioconductor.

The available.dbschemas() and available.chipdbschemas() functions allow you to get a list of the schema names that are available similar to how you can list the available ".db0" packages by using available.db0pkgs(). This list of shemas is useful (for example) when you want to build a new package and need to know the name of the schema you want to use.

Value

A character vector containing the names of the available ".db0" data packages. Or a a character vector listing the names of the available schemas.

Author(s)

H. Pages and Marc Carlson

Examples

```
  # Get the list of BSgenome data packages currently available:
  available.db0pkgs()

  ## Not run:
    # Make your choice and install like this:
    source("http://bioconductor.org/biocLite.R")
    biocLite("human.db0")

## End(Not run)

  # Get the list of chip DB schemas:
  available.chipdbschemas()

  # Get the list of ALL DB schemas:
  available.dbschemas()
```

---

createSimpleBimap *Creates a simple Bimap from a SQLite database in an situation that is external to AnnotationDbi*

Description

This function allows users to easily make a simple Bimap object for extra tables etc that they may wish to add to their annotation packages. For most Bimaps, their definition is stored inside of AnnotationDbi. The addition of this function is to help ensure that this does not become a limitation, by allowing simple extra Bimaps to easily be defined external to AnnotationDbi. Usually, this will be done in the zzz.R source file of a package so that these extra mappings can be seemlessly integrated with the rest of the package. For now, this function assumes that users will want to use data from just one table.

Usage

```
createSimpleBimap(tablename, Lcolname, Rcolname, datacache, objName,
objTarget)
```

Arguments

tablename	The name of the database table to grab the mapping information from.
Lcolname	The field name from the database table. These will become the Lkeys in the final mapping.
Rcolname	The field name from the database table. These will become the Rkeys in the final mapping.
datacache	The datacache object should already exist for every standard Annotation package. It is not exported though, so you will have to access it with ::: . It is needed to provide the connection information to the function.
objName	This is the name of the mapping.
objTarget	This is the name of the thing the mapping goes with. For most uses, this will mean the package name that the mapping belongs with.

Examples

```
##You simply have to call this function to create a new mapping.  For
##example, you could have created a mapping between the gene_name and
##the symbols fields from the gene_info table contained in the hgu95av2
##package by doing this:
library(hgu95av2.db)
hgu95av2NAMESYMBOL <- createSimpleBimap("gene_info",
                                        "gene_name",
                                        "symbol",
                                        hgu95av2.db:::datacache,
                                        "NAMESYMBOL",
                                        "hgu95av2.db")
```

---

getProbeDataAffy *Read a data file describing the probe sequences on an Affymetrix genechip*

Description

Read a data file describing the probe sequences on an Affymetrix genechip

Usage

```
getProbeDataAffy(arraytype, datafile, pkgname = NULL, comparewithcdf = TRUE)
```

Arguments

arraytype	Character. Array type (e.g. 'HG-U133A')
datafile	Character with the filename of the input data file, or a connection (see example). If omitted a default name is constructed from arraytype (for details you will need to consult this function's source code).
pkgname	Character. Package name. If NULL the name is derived from arraytype.
comparewithcdf	Logical. If TRUE, run a consistency check against a CDF package of the same name (what used to be Laurent's "extraparanoia".)

Details

This function serves as an interface between the (1) representation of array probe information data in the packages that are generated by makeProbePackage and (2) the vendor- and possibly version-specific way the data are represented in datafile.

datafile is a tabulator-separated file with one row per probe, and column names 'Probe X', 'Probe Y', 'Probe Sequence', and 'Probe.Set.Name'. See the vignette for an example.

Value

A list with three components

dataEnv	an environment which contains the data frame with the probe sequences and the other probe data.
symVal	a named list of symbol value substitutions which can be used to customize the man pages. See createPackage.
pkgname	a character with the package name; will be the same as the function parameter pkgname if it was specified; otherwise, the name is constructed from the parameter arraytype.

See Also

makeProbePackage

Examples

```
## Please refer to the vignette
```

---

getProbeData_1lq *Read a 1lq file for an Affymetrix genechip*

Description

Read a 1lq file for an Affymetrix genechip

Usage

```
getProbeData_1lq(arraytype, datafile, pkgname = NULL)
```

Arguments

arraytype	Character. Array type (e.g. 'Scerevisiaetiling)
datafile	Character. The filename of the input data file. If omitted a default name is constructed from arraytype (see this function's source code).
pkgname	Character. Package name. If NULL the name is derived from arraytype.

Details

This function serves as an interface between the (1) representation of array probe information data in the packages that are generated by makeProbePackage and (2) the vendor- and possibly version-specific way the data are represented in datafile.

Value

A list with three components

dataEnv	an environment which contains the data frame with the probe sequences and the other probe data.
symVal	a named list of symbol value substitutions which can be used to customize the man pages. See createPackage.
pkgname	a character with the package name; will be the same as the function parameter pkgname if it was specified; otherwise, the name is constructed from the parameter arraytype.

See Also

makeProbePackage

Examples

```
## makeProbePackage(
##    arraytype = "Scerevisiaetiling",
##    maintainer= "Wolfgang Huber <huber@ebi.ac.uk>",
##    version   = "1.1.0",
##    datafile  = "S.cerevisiae_tiling.1lq",
##    importfun = "getProbeData_1lq")
```

---

inpIDMapper *Convenience functions for mapping IDs through an appropriate set of annotation packages*

Description

These are a set of convenience functions that attempt to take a list of IDs along with some addional information about what those IDs are, what type of ID you would like them to be, as well as some information about what species they are from and what species you would like them to be from and then attempts to the simplest possible conversion using the organism and possible inparanoid annotation packages. By default, this function will drop ambiguous matches from the results. Please see the details section for more information about the parameters that can affect this. If a more complex treatment of how to handle multiple matches is required, then it is likely that a less convenient approach will be necessary.

Usage

```
inpIDMapper(ids, srcSpecies, destSpecies, srcIDType="UNIPROT",
destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE,
keepMultDestIDMatches = TRUE)

intraIDMapper(ids, species, srcIDType="UNIPROT", destIDType="EG",
keepMultGeneMatches=FALSE)

idConverter(ids, srcSpecies, destSpecies, srcIDType="UNIPROT",
destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE,
keepMultDestIDMatches = TRUE)
```

Arguments

ids	a list or vector of original IDs to match
srcSpecies	The original source species in in paranoid format. In other words, the 3 letters of the genus followed by 2 letters of the species in all caps. Ie. 'HOMSA' is for Homo sapiens etc.
destSpecies	the destination species in inparanoid format
species	the species involved
srcIDType	The source ID type written exactly as it would be used in a mapping name for an eg package. So for example, 'UNIPROT' is how the uniprot mappings are always written, so we keep that convention here.
destIDType	the destination ID, written the same way as you would write the srcIDType. By default this is set to "EG" for entrez gene IDs
keepMultGeneMatches	Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (You probably want to filter them out - hence the default is FALSE)
keepMultProtMatches	Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (default = FALSE)
keepMultDestIDMatches	If you have mapped to a destination ID OTHER than an entrez gene ID, then it is possible that there may be multiple answers. Do you want to keep all of these or only return the 1st one? (default = TRUE)

Details

inpIDMapper - This is a convenience function for getting an ID from one species mapped to an ID type of your choice from another organism of your choice. The only mappings used to do this are the mappings that are scored as 100 according to the inparanoid algorithm. This function automatically tries to join IDs by using FIVE different mappings in the sequence that follows:

1) initial IDs -> src organism Entrez Gene IDs 2) src organism Entrez Gene IDs -> sre organism Inparanoid ID 3) src organism Inparanoid ID -> dest organism Inparanoid ID 4) dest organism Inparanoid ID -> dest organism Entrez Gene ID 5) dest organism Entrez Gene ID -> final destination organism ID

You can simplify this mapping as a series of steps like this:

srcIDs —> srcEGs —> srcInp —> destInp —> destEGs —> destIDs (1) (2) (3) (4) (5)

There are two steps in this process where multiple mappings can really interfere with getting a clear answer. It's no coincidence that these are also adjacent to the two places where we have to tie the identity to a single gene for each organism. When this happens, any ambiguity is confounding. Preceding step \#2, it is critical that we only have ONE entrez gene ID per initial ID, and the parameter keepMultGeneMatches can be used to toggle whether to drop any ambiguous matches (the default) or to keep the 1st one in the hope of getting an additional hit. A similar thing is done preceding step \#4, where we have to be sure that the protein IDs we are getting back have all mapped to only one gene. We allow you to use the keepMultProtMatches parameter to make the same kind of decision as in step \#2, again, the default is to drop anything that is ambiguous.

intraIDMapper - This is a convenience function to map within an organism and so it has a much simpler job to do. It will either map through one mapping or two depending whether the source ID or destination ID is a central ID for the relevant organism package. If the answer is neither, then two mappings will be needed.

idConverter - This is mostly for convenient usage of these functions by developers. It is just a wrapper function that can pass along all the parameters to the appropriate function (intraIDMapper or inpIDMapper). It decides which function to call based on the source and destination organism. The disadvantage to using this function all the time is just that more of the parameters have to be filled out each time.

Value

a list where the names of each element are the elements of the original list you passed in, and the values are the matching results. Elements that do not have a match are not returned. If you want things to align you can do some bookeeping.

Author(s)

Marc Carlson

Examples

```
## Not run:
  ## This has to be in a dontrun block because otherwise I would have to
  ## expand the DEPENDS field for AnnotationDbi
  ## library("org.Hs.eg.db")
  ## library("org.Mm.eg.db")
  ## library("org.Sc.eg.db")
  ## library("hom.Hs.inp.db")
  ## library("hom.Mm.inp.db")
  ## library("hom.Sc.inp.db")

  ##Some IDs just for the example
  library("org.Hs.eg.db")
  ids = as.list(org.Hs.egUNIPROT)[10000:10500] ##get some ragged IDs
  ## Get entrez gene IDs (default) for uniprot IDs mapping from human to mouse.
  MouseEGs = inpIDMapper(ids, "HOMSA", "MUSMU")
  ##Get yeast uniprot IDs in exchange for uniprot IDs from human
  YeastUPs = inpIDMapper(ids, "HOMSA", "SACCE", destIDType="UNIPROT")
  ##Get yeast uniprot IDs but only return one ID per initial ID
  YeastUPSingles = inpIDMapper(ids, "HOMSA", "SACCE", destIDType="UNIPROT", keepMultDestI

  ##Test out the intraIDMapper function:
  HumanEGs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT",
  destIDType="EG")
```

```
HumanPATHs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT",
destIDType="PATH")

##Test out the wrapper function
MousePATHs = idConverter(MouseEGs, srcSpecies="MUSMU", destSpecies="MUSMU",
srcIDType="EG", destIDType="PATH")
##Convert from Yeast uniprot IDs to Human entrez gene IDs.
HumanEGs = idConverter(YeastUPSingles, "SACCE", "HOMSA")


## End(Not run)
```

`makeProbePackage` *Make a package with probe sequence related data for microarrays*

Description

Make a package with probe sequence related data for microarrays

Usage

```
makeProbePackage(arraytype,
    importfun = "getProbeDataAffy",
    maintainer,
    version,
    species,
    pkgname = NULL,
    outdir  = ".",
    force = FALSE, quiet = FALSE,
    check = TRUE, build = TRUE, unlink = TRUE, ...)
```

Arguments

`arraytype`	Character. Name of array type (typically a vendor's name like "HG-U133A").
`importfun`	Character. Name of a function that can read the probe sequence data e.g. from a file. See `getProbeDataAffy` for an example.
`maintainer`	Character. Name and email address of the maintainer.
`version`	Character. Version number for the package.
`species`	Character. Species name in the format Genus_species (e.g., Homo_sapiens)
`pkgname`	Character. Name of the package. If missing, a name is created from `arraytype`.
`outdir`	Character. Path where the package is to be written.
`force`	Logical. If `TRUE` overrides possible warnings
`quiet`	Logical. If `TRUE` do not print statements on progress on the console
`check`	Logical. If `TRUE` call `R CMD check` on the package
`build`	Logical. If `TRUE` call `R CMD build` on the package
`unlink`	Logical. If `TRUE` unlink (remove) the `check` directory (only relevant if `check=TRUE`)
`...`	Further arguments that get passed along to `importfun`

Details

See vignette.

Important note for *Windows* users: Building and checking packages requires some tools outside of R (e.g. a Perl interpreter). While these tools are standard with practically every Unix, they do not come with MS-Windows and need to be installed separately on your computer. See http://www.murdoch-sutherland.com/Rtools. If you just want to build probe packages, you will not need the compilers, and the "Windows help" stuff is optional.

Examples

```
filename <- system.file("extdata", "HG-U95Av2_probe_tab.gz",
     package="AnnotationDbi")
outdir   <- tempdir()
me       <- "Wolfgang Huber <huber@ebi.ac.uk>"
makeProbePackage("HG-U95Av2",
                 datafile   = gzfile(filename, open="r"),
                 outdir     = outdir,
                 maintainer = me,
                 version    = "0.0.1",
                 species    = "Homo_sapiens",
 check      = FALSE,
                 force      = TRUE)
dir(outdir)
```

---

make_eg_to_go_map *Create GO to Entrez Gene maps for chip-based packages*

Description

Create a new map object mapping Entrez ID to GO (or vice versa) given a chip annotation data package.

This is a temporary solution until a more general pluggable map solution comes online.

Usage

```
make_eg_to_go_map(chip)
```

Arguments

chip	The name of the annotation data package.

Value

Either a Go3AnnDbMap or a RevGo3AnnDbMap.

Author(s)

Seth Falcon and Herve Pages

Examples

```
library("hgu95av2.db")

eg2go = make_eg_to_go_map("hgu95av2.db")
sample(eg2go, 2)

go2eg = make_go_to_eg_map("hgu95av2.db")
sample(go2eg, 2)
```

---

print.probetable *Print method for probetable objects*

Description

Prints class(x), nrow(x) and ncol(x), but not the elements of x. The motivation for having this method is that methods from the package `base` such as `print.data.frame` will try to print the values of all elements of `x`, which can take inconveniently much time and screen space if `x` is large.

Usage

```
## S3 method for class 'probetable':
print(x, ...)
```

Arguments

`x`	an object of S3-class `probetable`.
`...`	further arguments that get ignored.

See Also

`print.data.frame`

Examples

```
a = as.data.frame(matrix(runif(1e6), ncol=1e3))
class(a) = c("probetable", class(a))
print(a)
print(as.matrix(a[2:3, 4:6]))
```

makeDBPackage *Creates a sqlite database, and then makes an annotation package with it*

Description

This function 1st creates a SQLite file useful for making a SQLite based annotation package by using the correct popXXXCHIP_DB function. Next, this function produces an annotation package featuring the sqlite database produced. All makeXXXXChip_DB functions REQUIRE that you previously have installed the appropriate XXXX.db0 package. Call the function available.db0pkgs() to see what your options are, and then install the appropriate package with biocLite().

Usage

```
   makeDBPackage(schema, ...)

#  usage case with required arguments
#  makeDBPackage(schema, affy, prefix, fileName, baseMapType, version)

#  usage case with all arguments
#  makeDBPackage(schema, affy, prefix, fileName, otherSrc, chipMapSrc,
#  chipSrc, baseMapType, outputDir, version, manufacturer, chipName,
#  manufacturerUrl, author, maintainer)
```

Arguments

schema	String listing the schema that you want to use to make the DB. You can list schemas with available.dbschemas()
affy	Boolean to indicate if this is starting from an affy csv file or not. If it is, then that will be parsed to make the sqlite file, if not, then you can feed a tab delimited file with IDs as was done before with AnnBuilder.
prefix	prefix is the first part of the eventual desired package name. (ie. "prefix.db")
fileName	The path and filename for the file to be parsed. This can either be an affy csv file or it can be a more classic file type.
otherSrc	The path and filenames to any other lists of IDs which might add information about how a probe will map.
chipMapSrc	The path and filename to the intermediate database containing the mapping data for allowed ID types and how these IDs relate to each other. If not provided, then the appropriate source DB from the most current .db0 package will be used instead.
chipSrc	The path and filename to the intermediate database containing the annotation data for the sqlite to build. If not provided, then the appropriate source DB from the most current .db0 package will be used instead.
baseMapType	The type of ID that is used for the initial base mapping. If using a classic base mapping file, this should be the ID type present in the fileName. This can be any of the following values: "gb" = for genbank IDs "ug" = unigene IDs "eg" = Entrez Gene IDs "refseq" = refseq IDs "gbNRef" = mixture of genbank and refseq IDs
outputDir	Where you would like the output files to be placed.

version	What is the version number for the desired package.
manufacturer	Who made the chip being described.
chipName	What is the name of the chip.
manufacturerUrl	URL for manufacturers website.
author	List of authors involved in making the package.
maintainer	List of package maintainers with email addresses for contact purposes.
...	Just used so we can have a wrapper function. Ignore this argument.

Examples

```
## Not run:
##Build the hgu95av2.db package
makeDBPackage("HUMANCHIP_DB",
              affy = TRUE,
              prefix = "hgu95av2",
              fileName = "/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/srcFiles/hgu95av
              otherSrc = c(
                EA="/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/srcFiles/hgu95av2/hgu9
                UMICH="/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/srcFiles/hgu95av2/h
              baseMapType = "gbNRef",
              version = "1.0.0",
              manufacturer = "Affymetrix",
              chipName = "hgu95av2",
              manufacturerUrl = "http://www.affymetrix.com")

## End(Not run)
```

---

populateDB *Populates an SQLite DB with and produces a schema definition*

Description

Creates SQLite file useful for making a SQLite based annotation package. Also produces the schema file which details the schema for the database produced.

Usage

```
   populateDB(schema, ...)

#  usage case with required arguments
#  populateDB(schema, prefix, chipSrc, metaDataSrc)

#  usage case with all possible arguments
#  populateDB(schema, affy, prefix, fileName, chipMapSrc, chipSrc,
#  metaDataSrc, otherSrc, baseMapType, outputDir, printSchema)
```

Arguments

schema	String listing the schema that you want to use to make the DB. You can list schemas with available.dbschemas()
affy	Boolean to indicate if this is starting from an affy csv file or not. If it is, then that will be parsed to make the sqlite file, if not, then you can feed a tab delimited file with IDs as was done before with AnnBuilder.
prefix	prefix is the first part of the eventual desired package name. (ie. "prefix.sqlite")
fileName	The path and filename for the mapping file to be parsed. This can either be an affy csv file or it can be a more classic file type. This is only needed when making chip packages.
chipMapSrc	The path and filename to the intermediate database containing the mapping data for allowed ID types and how these IDs relate to each other. If not provided, then the appropriate source DB from the most current .db0 package will be used instead.
chipSrc	The path and filename to the intermediate database containing the annotation data for the sqlite to build. If not provided, then the appropriate source DB from the most current .db0 package will be used instead.
metaDataSrc	Either a named character vector containing pertinent information about the metadata OR the path and filename to the intermediate database containing the metadata information for the package. If this is a custom package, then it must be a named vector with the following fields: metaDataSrc <- c(DBSCHEMA="the DB schema", ORGANISM="the organism", SPECIES="the species", MANUFACTURER="the manufacturer", CHIPNAME="the chipName", MANUFACTURERURL="the manufacturerUrl")
otherSrc	The path and filenames to any other lists of IDs which might add information about how a probe will map.
baseMapType	The type of ID that is used for the initial base mapping. If using a classic base mapping file, this should be the ID type present in the fileName. This can be any of the following values: "gb" = for genbank IDs "ug" = unigene IDs "eg" = Entrez Gene IDs "refseq" = refseq IDs "gbNRef" = mixture of genbank and refseq IDs
outputDir	Where you would like the output files to be placed.
printSchema	Boolean to indicate whether or not to produce an output of the schema (default is FALSE).
...	Just used so we can have a wrapper function. Ignore this argument.

Examples

```
## Not run:
  ##Set up the metadata
  my_metaDataSrc <- c( DBSCHEMA="the DB schema",
                       ORGANISM="the organism",
                       SPECIES="the species",
                       MANUFACTURER="the manufacturer",
                       CHIPNAME="the chipName",
                       MANUFACTURERURL="the manufacturerUrl")

  ##Builds the org.Hs.eg sqlite:
```

```
populateDB("HUMAN_DB",
           prefix="org.Hs.eg",
           chipSrc = "/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/annosrc/db/chipsrc
           metaDataSrc = my_metaDataSrc,
           printSchema=TRUE)


##Builds hgu95av2.sqlite:
populateDB("HUMANCHIP_DB",
           affy=TRUE,
           prefix="hgu95av2",
           fileName="/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/srcFiles/hgu95av2/H
           metaDataSrc=my_metaDataSrc,
           baseMapType="gbNRef")


##Builds the ag.sqlite:
populateDB("ARABIDOPSISCHIP_DB",
           affy=TRUE,
           prefix="ag",
           metaDataSrc=my_metaDataSrc)


##Builds yeast2.sqlite:
populateDB("YEASTCHIP_DB",
            affy=TRUE,
            prefix="yeast2",
            fileName="/mnt/cpb_anno/mcarlson/proj/mcarlson/sqliteGen/srcFiles/yeast2/Ye
            metaDataSrc=metaDataSrc)


## End(Not run)
```

`wrapBaseDBPackages` *Wrap up all the Base Databases into Packages for distribution*

Description

Creates extremely simple packages from the base database files for distribution. This is a convenience function for wrapping up these packages in a consistent way each time.

Usage

```
wrapBaseDBPackages(dbPath, destDir, version)
```

Arguments

`dbPath`	dbPath is just the path to the location of the latest intermediate sqlite source files. These files are then used to make base DB packages.
`destDir`	destination path for the newly minted packages.
`version`	version number to stamp onto these newly minted packages.

Examples

```
## Not run:
  ##Make all of the intermediate DBs and place the new packages right here.
  wrapBaseDBPackages(dbPath = "/mnt/cpb_anno/mcarlson/proj/sqliteGen/nli/annosrc/db/",
                     destDir = ".")

## End(Not run)
```

---

toSQLStringSet *Convert a vector to a quoted string for use as a SQL value list*

Description

Given a vector, this function returns a string with each element of the input coerced to character, quoted, and separated by ",".

Usage

```
toSQLStringSet(names)
```

Arguments

names	A vector of values to quote

Details

If `names` is a character vector with elements containing single quotes, these quotes will be doubled so as to escape the quote in SQL.

Value

A character vector of length one that represents the input vector as a SQL value list. Each element is single quoted and elements are comma separated.

Note

Do not use `sQuote` for generating SQL as that function is intended for display purposes only. In some locales, `sQuote` will generate fancy quotes which will break your SQL.

Author(s)

Herve Pages

Examples

```
toSQLStringSet(letters[1:4])
toSQLStringSet(c("'foo'", "ab'cd", "bar"))
```

unlist2 *A replacement for unlist() that does not mangle the names*

Description

unlist2 is a replacement for base::unlist() that does not mangle the names.

Usage

```
unlist2(x, recursive=TRUE, use.names=TRUE, what.names="inherited")
```

Arguments

x, recursive, use.names	See ?unlist.
what.names	"inherited" or "full".

Details

Use this function if you don't like the mangled names returned by the standard unlist function from the base package. Using unlist with annotation data is dangerous and it is highly recommended to use unlist2 instead.

Author(s)

Herve Pages

See Also

unlist

Examples

```
x <- list(A=c(b=-4, 2, b=7), B=3:-1, c(a=1, a=-2), C=list(c(2:-1, d=55), e=99))
unlist(x)
unlist2(x)

library(hgu95av2.db)
egids <- c("10", "100", "1000")
egids2pbids <- mget(egids, revmap(hgu95av2ENTREZID))
egids2pbids

unlist(egids2pbids)   # 1001, 1002, 10001 and 10002 are not real
                      # Entrez ids but are the result of unlist()
                      # mangling the names!

unlist2(egids2pbids)  # much cleaner! yes the names are not unique
                      # but at least they are correct...
```

Index